# VIII. Review of Key Concepts

## **Natural Computation**

- Tolerance to noise, error, faults, damage
- Generality of response
- Flexible response to novelty
- Adaptability
- Real-time response
- · Optimality is secondary

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#### Attractors

- Classes
  - point attractor
  - cyclic attractor
  - chaotic attractor
- · Basin of attraction
- Imprinted patterns as attractors
  - pattern restoration, completion, generalization, association

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#### Wolfram's Classes

- · Class I: point
- Class II: cyclic
- · Class III: chaotic
- Class IV: complex (edge of chaos)
  - persistent state maintenance
  - bounded cyclic activity
  - global coordination of control & information
  - order for free

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# Energy / Fitness Surface

- Descent on energy surface / ascent on fitness surface
- Lyapunov theorem to prove asymptotic stability / convergence
- Soft constraint satisfaction / relaxation
- Gradient (steepest) ascent / descent
- · Adaptation & credit assignment

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# Complex Systems

- Many interacting elements
- Local vs. global order: entropy
- Scale (space, time)
- Phase space
- · Difficult to understand
- Open systems

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## Many Interacting Elements

- Massively parallel
- Distributed information storage & processing
- Diversity
  - avoids premature convergence
  - avoids inflexibility

## **Complementary Interactions**

- Positive feedback / negative feedback
- Amplification / stabilization
- Activation / inhibition
- Cooperation / competition
- Positive / negative correlation

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#### **Biased Randomness**

- Exploration vs. exploitation
- Blind variation & selective retention
- Innovation vs. incremental improvement
- · Pseudo-temperature
- Diffusion
- Mixed strategies

#### **Pattern Formation**

- Excitable media
- · Amplification of random fluctuations
- Symmetry breaking
- · Specific difference vs. generic identity
- · Automatically adaptive

# Emergence & Self-Organization

- Microdecisions lead to macrobehavior
- Circular causality (macro / micro feedback)
- Coevolution
  - predator/prey, Red Queen effect
  - gene/culture, niche construction, Baldwin effect

# Stigmergy

- Continuous (quantitative)
- Discrete (qualitative)
- · Coordinated algorithm
  - non-conflicting
  - sequentially linked

### **Emergent Control**

- Stigmergy
- Entrainment (distributed synchronization)
- Coordinated movement
  - through attraction, repulsion, local alignment
  - in concrete or abstract space
- · Cooperative strategies
  - nice & forgiving, but reciprocal
  - evolutionarily stable strategy

# Doing Research in **Bio-inspired Computation**

# Keeping Abreast of Research

- · An interdisciplinary field, so it's not sufficient to read just computing journals
- General science: to keep abreast of potentially relevant research
- <u>Complex systems</u>: integrative and overarching research
- Specific bio-inspired journals: neural networks, cognitive science, evolutionary computing, artificial life, swarm
- · There are more journals than you can read, so subscribe to science news feeds, etc.

#### General Science Journals

- Science (AAAS)
  - via library you have full internet access
  - go to www.sciencemag.org for podcasts, webinars, etc.
- - via the library you have full internet access
- go to <u>www.nature.com</u> for podcasts, etc.
- also Nature Neuroscience, Nature Reviews Neuroscience, etc.
- · Science News, Scientific American, Scientific American Mind, etc.

# Journals Especially Relevant to **Bio-inspired Computing**

- Natural Computing
- · Artificial Life
- · Adaptive Behavior
- Int. Journ. Bio-inspired Computation
- Intl. Journ. of Unconventional Computing
- · many neural network

journals

- Physica D
- · Advances in Complex Systems
- Biological Cybernetics
- · Complex Systems (Wolfram)
- Intl. Journ. of Nanotechnology and Molecular Computation (which I edit)

# Student Course Evaluation!