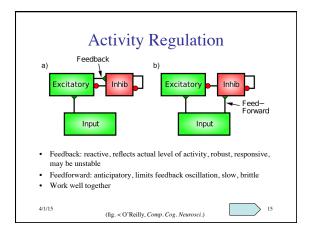


# Inhibitory Competition and Activity Regulation

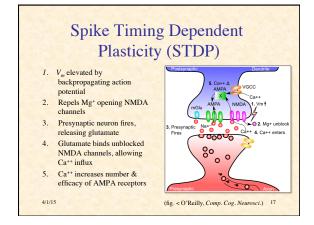
- Activity regulation
- · Selective attention
- Competition
  - K winners take all
  - can be implemented algorithmically
- · Sparse distributed representation

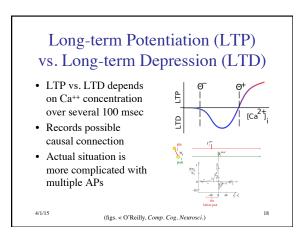
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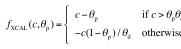






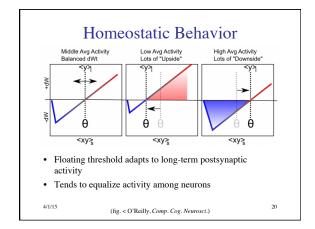
### LTP/LTD Approximation

- Piecewise linear approximation to LTP/LTD
- Typical  $\theta_d = 0.1$
- · Floating threshold
- $\Delta W = \eta f_{\text{XCAL}} \left( \left\langle xy \right\rangle_{s}, x \left\langle y \right\rangle_{1} \right)$



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(fig. < O'Reilly, Comp. Cog. Neurosci.)



## Competitive Learning

- Competitive learning network
  - two layers, randomly initialized weights
  - second is self-reinforcing, mutually inhibitory
  - "winner takes all" dynamics
- · Learning
  - winner moves toward last
  - weight vectors move to centers of clusters

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#### Self-Organizing Learning

- Inhibitory competition
  - ensures sparse representation
- · Hebbian "rich get richer"
  - adjustment toward last pattern matched
- Slow threshold adaptation
  - adjusts receptive fields
  - equalizes cluster probabilities
- Homeostasis
  - distributes activity among neurons
  - more common patterns are more precisely represented
- · Gradually develops statistical model of environment

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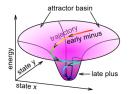
## Error-Driven Learning

- For achieving intended outcomes
- · Fast threshold adaptation
- Short-term outcome medium-term expectation
  ✓ "plus phase" "minus phase"
- · Depends on bidirectional connections
  - ✓ communicates error signals back to earlier layers
- Contrastive Attractor Learning (CAL)
  - ✓ approximately equivalent to BP when combined with bidirectional connections

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## Contrastive Attractor Learning

- Network learns contrast between:
  - early phase/expectation (minus)
- late phase/outcome (plus)
- Gets more quickly to late phase, which has integrated more constraints



$$\begin{split} f_{\text{XCAL}}(c,\theta_{\text{p}}) &= \begin{cases} c - \theta_{\text{p}} & \text{if } c > \theta_{\text{p}} \theta_{\text{d}} \\ -c(1 - \theta_{\text{p}}) / \theta_{\text{d}} & \text{otherwise} \end{cases} \\ \Delta W &= \eta f_{\text{XCAL}} \left( \left\langle xy \right\rangle_{s}, x \left\langle y \right\rangle_{\text{m}} \right) \end{split}$$

 $\approx \eta \left( x_{\rm c} y_{\rm s} - x_{\rm m} y_{\rm m} \right) \tag{24}$ 

# Learning Signals?

- What constitutes an "outcome"?
- Dopamine bursts arise from unexpected rewards or punishments (reinforcers)
  - violation of expectation
  - needs correction
- Dopamine modulates synaptic plasticity
  - controls  $\lambda$ :  $\Delta W = \eta f_{\text{XCAL}} \left( x_s y_s, x_m \left( \lambda y_1 + (1 \lambda) y_m \right) \right)$
- Probably not the whole story

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