Who:

Teams- Up to 4 people

Open: Any combination of riders, skill levels and gender- racing for the big money

Sport: At least half of team members must be Sport Class riders, no expert/elite or pro racers-Merchandise Prizes

Recreational: those wishing to participate at a beginner level, no sport, expert/elite or pro racers-

Medals and merchandise prizes

Women: all female teams, up to 4 racers -

Medals and merchandise prizes **Vet**: All racers 35 years or older-Medals and merchandise prizes

Singlespeed: No geared bikes allowed-

Medals

Solo- All by yourself **Men**- Cash and Merchadise Prizes **Women**-Cash and Merchadise Prizes

Special Events:

- -The 12 Minutes of the Hill of Truth Kid's Race
- -Huffy Jumping, Huffy Toss & Huffy Roast
- -Costume Contést

Cost & Other Info:

\$50.00 per racer. Includes race pint glass with pre-registration (received no later than October 13th). T-shirts & mechanic's shirts will be available for sale at the race site. This race is limited to 250 racers. First come, first served. All racers must register by 10:00am October 27th.

All riders must wear a Snell or ANSI approved bicycle helmet at all times while on the race course, and will be required to sign a liability waiver form at check in.

The Rules

Time

- 1. Official start time is 11:00 AM. It will be a mass start.
- 2. Teams may start at any time after 11:00AM with proper log in.
- 3. Each team or solo rider will be issued an official numbered race barcode. Each officially logged in rider must carry an official race barcode on their person while racing. This barcode should be presented to an official race timer in the start/finish area upon completion of a lap. If a racer or team loses their barcode, they lose credit for all laps registered for that barcode number. They may start a new time barcode if they choose.
- 4. No riders may start laps after 11:00PM.
- 5. At 11:00PM, racers returning to the start/finish area will receive a log-out time.
- 6. Race results will be determined by the number of laps each racer or team has completed. In the event of racers or teams having the same number of laps, the racer or team with the earliest log-out time after 11:00PM will be declared the winner.

Laps:

- 1. Laps begin and end at the official Start/Finish area with official log-in/out.
- Each lap must be completed by only one rider and must include the entire race course in the official direction.
- 3. A lap may be ridden or walked.
- 4. No part of any uncompleted lap will count.
- 5. In the event of an injury in which the injured rider cannot finish a lap unaided, a registered teammate may carry rider and/or bike to complete the lap.
- 6. In the event of a mechanical difficulty, the rider must repair his or her own bike and continue or push/carry the bike for the remainder of the lap, for it to count.
- 7. Riders who quit in the middle of a lap and come off the course may start over if they wish, but they must start from the beginning. Only laps started and completed without leaving the race course will count.

8. If a rider leaves the race course to report another rider's injury requiring medical attention, that rider may backtrack to where he/she left and continue on that lap.

Maintenance/Repairs:

- 1. Repairs of any sort may be made by anyone in the staging area only.
- 2. Once on the course, repairs may only be made by officially logged-in riders using only tools and supplies carried by said riders.
- 3. The only outside assistance a rider may receive is from other officially logged-in riders. Teammates not officially logged-in may not physically assist with trailside repairs.
- 4. There are no restrictions on what type of bike riders may use, but the same bicycle must be utilized for the entire lap. No mid-lap bike exchanges allowed.

Lighting:

The course is primarily technical, twisty singletrack trail that is extremely difficult, if not impossible to ride in the dark. A large portion of the race will be at night. Bring lights, good ones. You will need them.

Course Cutting/Cheating:

There will be course marshalls at major trail intersections to prevent mistaken wrong turns. The course will be well marked. We're on the honor system here. If you take a short cut or cheat in any way and we find out about it, you and your team will be disqualified at the race directors' discretion. It's up to you and your sense of fair play to abide by these rules. Just don't cheat, it doesn't help anybody, least of all, you.

for more information:

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