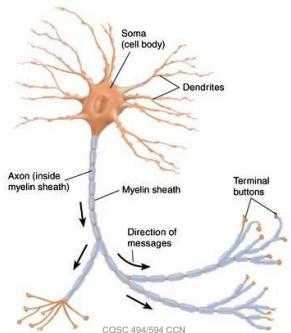


2. Neurons

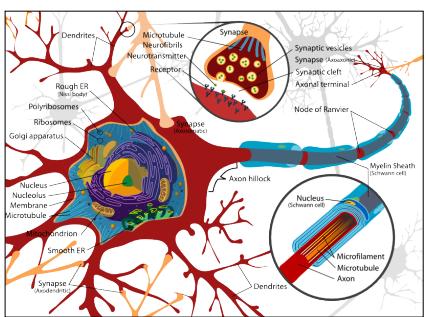
Typical Neuron



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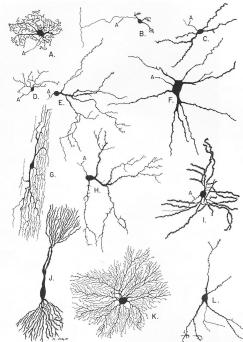
Typical Neuron



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3

Dendritic Trees of Some Neurons

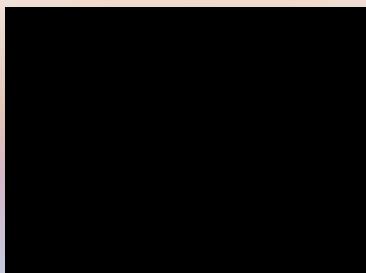


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(fig. from Trues & Carpenter, 1964)

4

Synapses

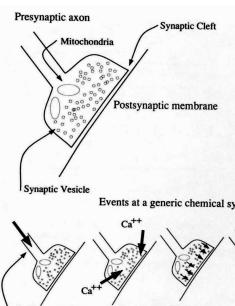


video by Hybrid Medical Animation

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Chemical Synapse

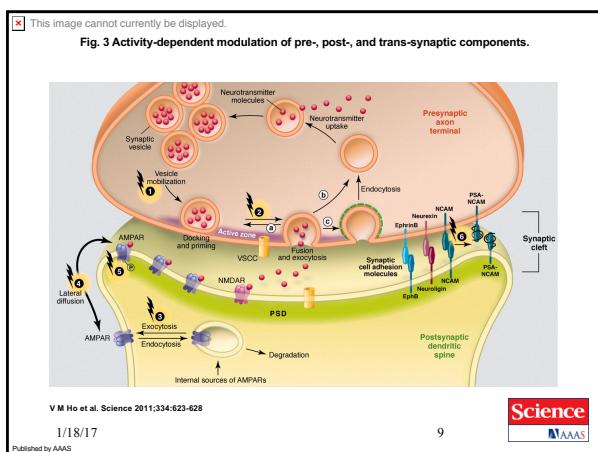
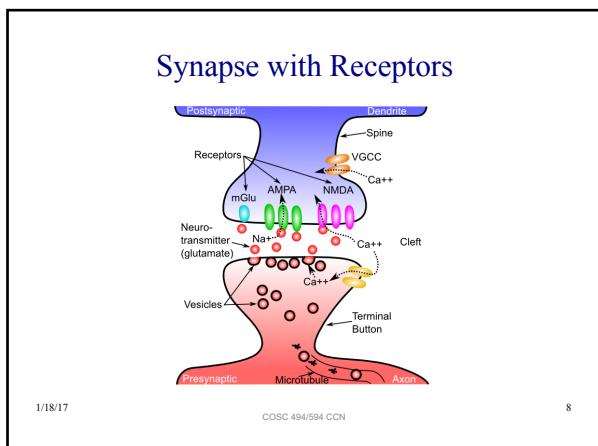
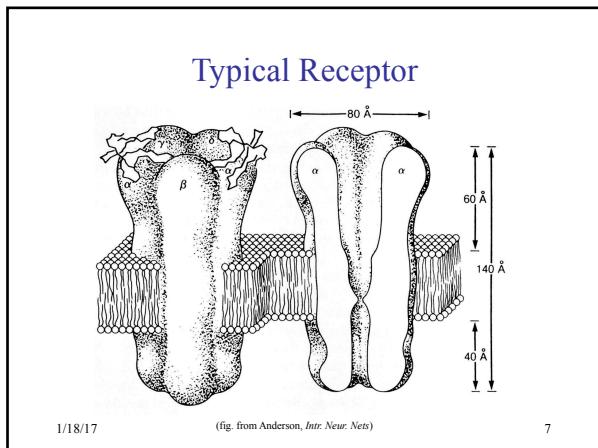


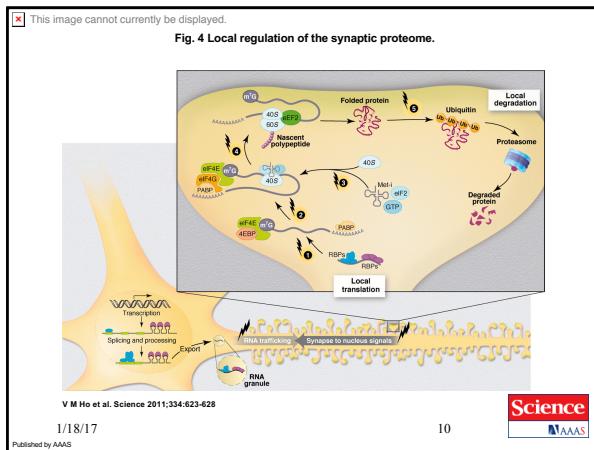
1. Action potential arrives at synapse
2. Opens Ca⁺⁺ ion channels and Ca⁺⁺ ions enter cell
3. Vesicles move to membrane, release neurotransmitter
4. Transmitter crosses cleft, causes postsynaptic voltage change

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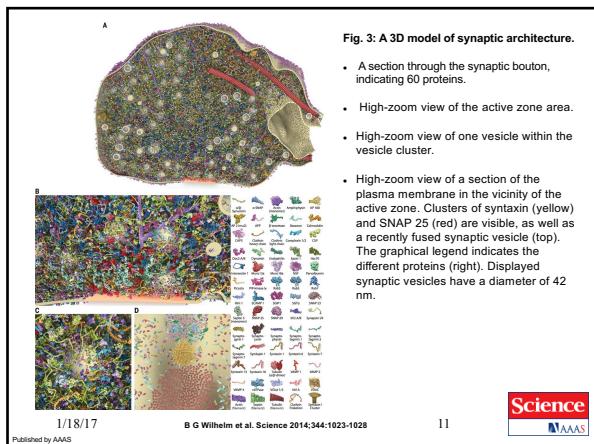
(fig. from Anderson, *Intr. Neur. Nets*)

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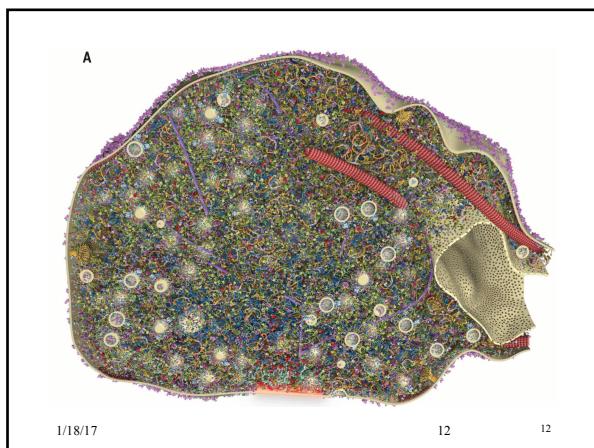


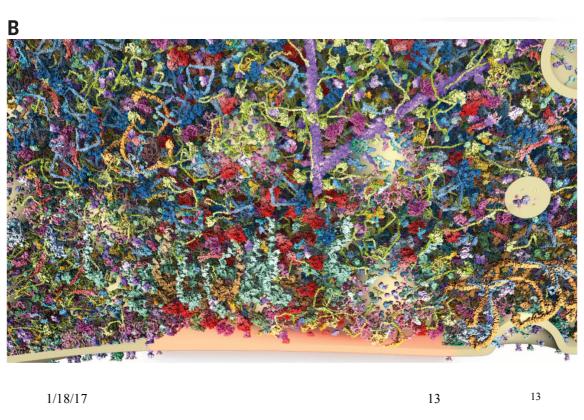


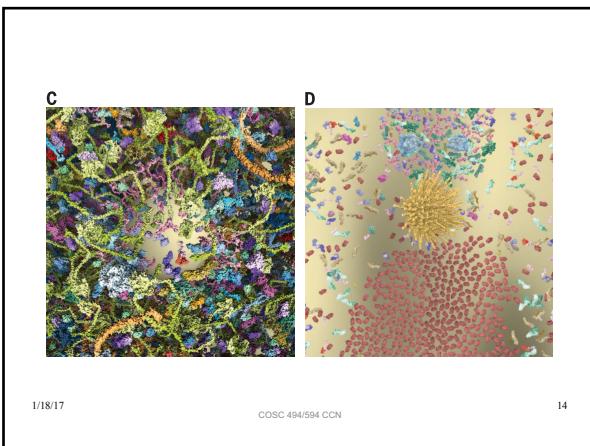
10

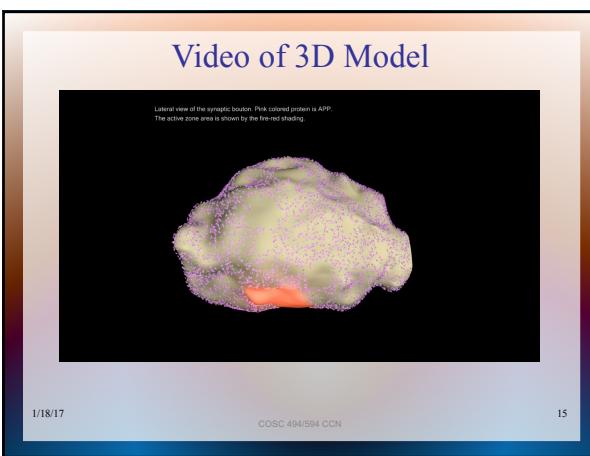


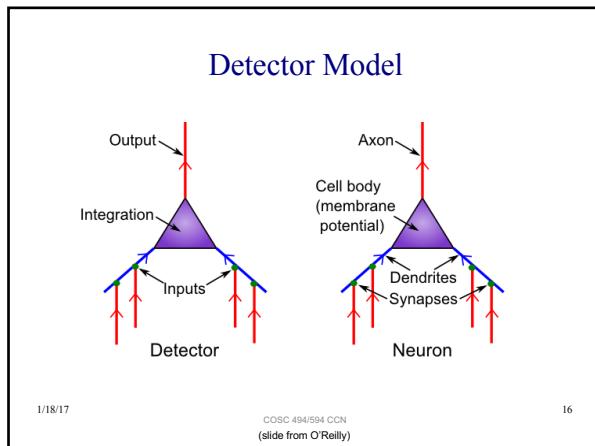
11











Overall Strategy

- Neurons are electrical systems, can be described using basic electrical equations.
- Use these equations to simulate on a computer.
- Need a fair bit of math to get a full working model (more here than most chapters), but you only really need to understand conceptually.

Below the list are the dates 1/18/17 and 17, and the source information: (slide from O'Reilly).

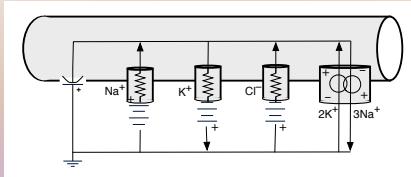
Membrane Potential: Channels

The diagram shows a cross-section of a cell membrane with four types of channels:

- Na⁺**: A channel allowing Na⁺ ions to move out of the cell.
- K⁺**: A channel allowing K⁺ ions to move out of the cell.
- Cl⁻**: A channel allowing Cl⁻ ions to move into the cell.
- 2K⁺ / 3Na⁺**: A pump channel that moves 2 K⁺ ions into the cell and 3 Na⁺ ions out of the cell.

Below the diagram is a bulleted list of facts about the Na-K pump and ion movement, followed by the dates 1/18/17 and 18, and the source information: COSC 494/594 CCN.

Membrane Potential: Channels & Equivalent Circuit



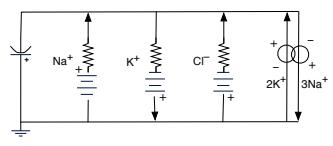
- Open channels define resistance to ion flow
- Membrane acts like insulator
- Ion pump charges membrane capacitance

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Membrane Potential: Equivalent Circuit



- Ion pump is constant
- Change in conductance of channels
- ⇒ change in membrane potential

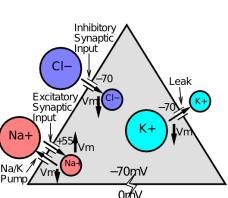
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Neurophysiology of Membrane

- Na-K pump pumps Na^+ out of the neuron and pumps a lesser amount of K^+ into the neuron
- Creates negative resting potential (-70 mV)
- Na^+ wants in (can't, due to closed channels)
- Cl^- is in balance (diffusion pushes in, electrical pushes out)
- K^+ is in balance (diffusion pushes out, electrical pushes in)



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Ions Summary

- Excitatory synaptic input boosts the membrane potential by allowing Na^+ ions to enter the neuron (depolarization)
- Inhibitory synaptic input serves to counteract this increase in membrane potential by allowing Cl^- ions to enter the neuron
- The leak current (K^+ flowing out of the neuron through open channels) acts as a drag on the membrane potential. Functionally speaking, it makes it harder for excitatory input to increase the membrane potential.

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(slide based on Frank)
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Input Signals

- Excitatory
 - about 85% of inputs
 - AMPA channels, opened by glutamate
- Inhibitory
 - about 15% of inputs
 - GABA channels, opened by GABA
 - produced by inhibitory interneurons
- Leakage
 - potassium channels
- Synaptic efficacy (weight) is net effect of:
 - presynaptic neuron to produce neurotransmitter
 - postsynaptic channels to bind it

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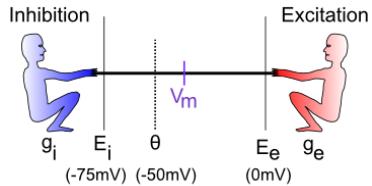
Membrane Potential (Variables)

- g_e = excitatory conductance
- E_e = excitatory potential (~ 0 mV)
- g_i = inhibitory conductance
- E_i = inhibitory potential (-70 mV)
- g_l = leakage conductance
- E_l = leakage potential
- V_m = membrane potential
- θ = threshold

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How strongly each guy pulls: $I = g(E - V_m)$

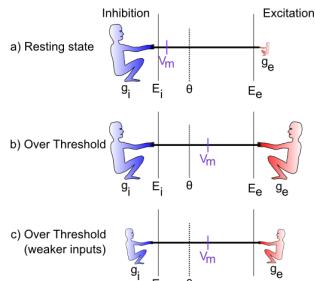
$g =$ how many input channels are open

E = driving potential (pull down for inhibition, up for excitation)

V_m = the “flag” – reflects net balance between two sides

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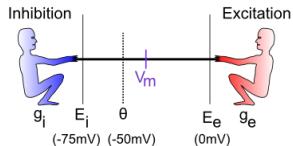
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Equations



$$I_{net} = I_e + I_i + I_l = g_e(E_e - V_m) + g_i(E_i - V_m) + g_l(E_l - V_m)$$

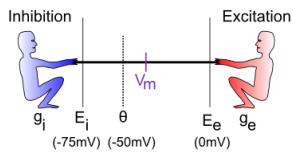
$$V_m(t) = V_m(t-1) + dt_{vm} I_{net}$$

$$V_m(t) = V_m(t-1) + dt_{vm} [g_e(E_e - V_m) + g_i(E_i - V_m) + g_l(E_l - V_m)]$$

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Equilibrium



$$V_m = \frac{g_e}{g_e + g_i + g_l} E_e + \frac{g_i}{g_e + g_i + g_l} E_i + \frac{g_l}{g_e + g_i + g_l} E_l$$

This is just the balance of forces

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(slide from O'Reilly)

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Input Conductances and Weights

- Just add them up (and take the average)

$$g_e(t) = \frac{1}{n} \sum_i x_i w_i$$

- Key concept is *weight*: how much unit listens to given input
- Weights determine what the neuron detects
- Everything you know is encoded in your weights

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(slide from O'Reilly)

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Generating Output

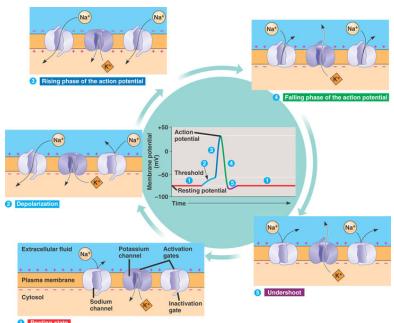
- If V_m gets over threshold, neuron fires a spike
- Spike resets membrane potential back to rest
- Has to climb back up to threshold to spike again

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(slide from O'Reilly)
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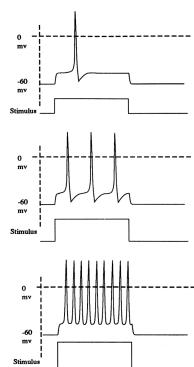
Action Potential Generation



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Frequency Coding

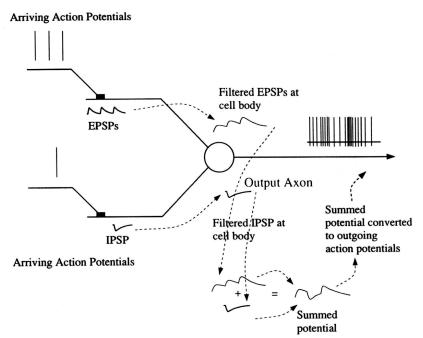


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(fig. from Anderson, *Intr. Neur. Nets*)

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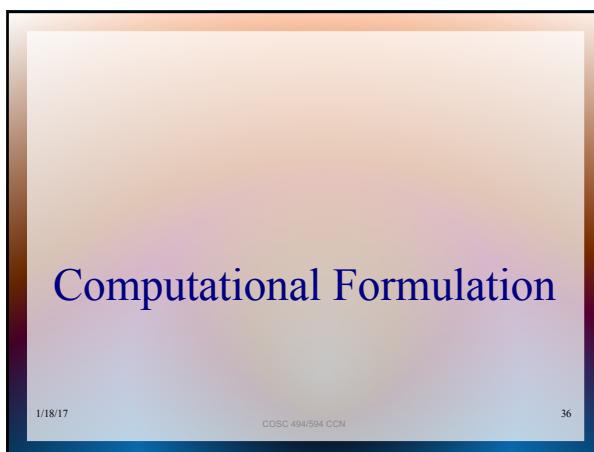
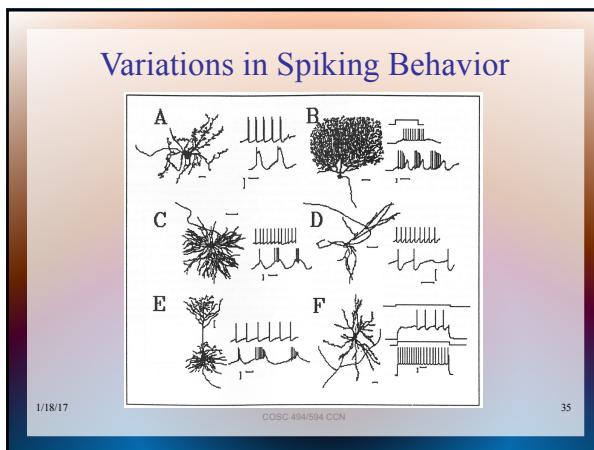
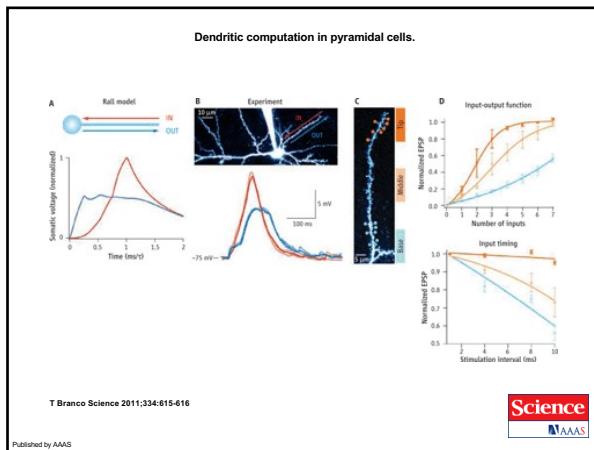
Slow Potential Neuron



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(fig. < Anderson, *Intr. Neur. Nets*)

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Membrane Potential

Currents: $I_x = g_x(E_x - V_m)$, $x = e, i, l$

Net current: $I_{\text{net}} = I_e + I_i + I_l$

Change in membrane potential: $\dot{V}_m = C^{-1}I_{\text{net}}$ (C^{-1} is rate constant)

$$\dot{V}_m = C^{-1}[g_e(E_e - V_m) + g_i(E_i - V_m) + g_l(E_l - V_l)]$$

$$\text{Equilibrium } V_m = \frac{g_e E_e + g_i E_i + g_l E_l}{g_e + g_i + g_l}$$

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Relative vs. Absolute Conductances

- Previously, g_x was absolute conductance (measured in nanosiemens)
- More convenient to represent as product $\bar{g}_x g_x(t)$
 - where \bar{g}_x is the absolute maximum conductance (all channels open)
 - and $g_x(t)$ is the relative conductance at a given time, $0 \leq g_x(t) \leq 1$

$$V_m = \frac{\bar{g}_e g_e(t)}{\bar{g}_e g_e(t) + \bar{g}_i g_i(t) + \bar{g}_l} E_e + \frac{\bar{g}_i g_i(t)}{\bar{g}_e g_e(t) + \bar{g}_i g_i(t) + \bar{g}_l} E_i + \frac{\bar{g}_l}{\bar{g}_e g_e(t) + \bar{g}_i g_i(t) + \bar{g}_l} E_l$$

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Discrete Spiking

```
if Vm > θ then
    y := 1;
    Vm := Vmr;
else y := 0;
```

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Rate Code Approximation

- Brain likes spikes, but rates are more convenient
 - Instantaneous and steady – smaller, faster models
 - But definitely lose several important things
 - Solution: do it both ways, and see the differences
- Goal: equation that makes good approximation of actual spiking rate for same sets of inputs

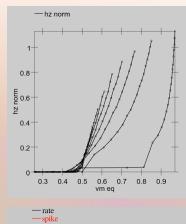
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(slide based on O'Reilly)
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Rate Code Approximation

- Rate-coded (simulated) neurons:
 - short-time avg spike frequency \approx
 - avg behavior of minicolumn (~ 100 neurons) with similar inputs and output behavior
- Rate not predicted well by V_m
- Predicted better by g_e relative to a threshold value g_e^θ

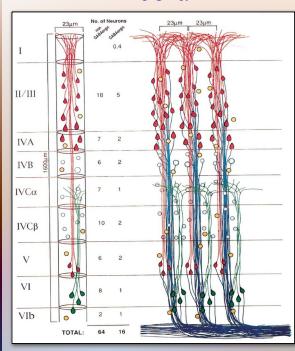


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Minicolumn



Up to ~ 100 neurons
 75–80% pyramidal
 20–25% interneurons
 $20\text{--}50\mu$ diameter
 Length: 0.8 (mouse) to 3mm (human)
 $\sim 6 \times 10^5$ synapses
 75–90% synapses outside minicolumn
 Interacts with 1.2×10^5 other minicolumns
 Mutually excitatory
 Also called *microcolumn*

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Rate Code Approximation

- g_e^θ is the conductance when $V_m = \theta$
- Rate is a nonlinear function of relative conductance
- What is f ?

$$\begin{aligned}\theta &= \frac{g_e^\theta E_e + g_i E_i + g_l E_l}{g_e^\theta + g_i + g_l} \\ g_e^\theta &= \frac{g_i(E_i - \theta) + g_l(E_l - \theta)}{\theta - E_e} \\ y &= f(g_e - g_e^\theta)\end{aligned}$$

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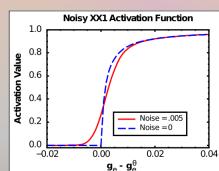
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Activation Function

- Desired properties:
 - threshold (~ 0 below threshold)
 - saturation
 - smooth
- Smooth by convolution with Gaussian to account for noise
- Activity update:

$$y = \frac{x}{x+1} \text{ where } x = \eta [g_e - g_e^\theta]^+$$

$$y = \frac{1}{1 + \frac{1}{\eta [g_e - g_e^\theta]^+}}$$



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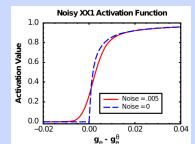
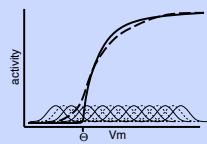
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Gaussian Smoothing

X-over-X-plus-1 has a very sharp threshold

Smooth by convolve with noise (like "blurring" or "smoothing"):



$$y^*(x) = \int_{-\infty}^{\infty} \frac{1}{\sqrt{2\pi}\sigma} e^{-z^2/(2\sigma^2)} y(z-x) dz$$

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(slide based on Frank)

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Approximating Continuous Dynamics

- V_m changes gradually when input changes
- Firing rate $y(t)$ should also change gradually (subject to a time constant)
- Discrete-time update equation:

$$y(t) = y(t-1) + dt_{vm} (y^*(x) - y(t-1))$$

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emergent demonstration: Neuron

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Supplementary: Mathematics of Action Potentials

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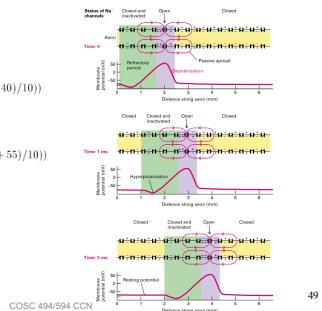
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Neural Impulse Propagation

$$\begin{aligned} \frac{dv}{dt} &= I - g_{Na}m^3h(V - V_{Na}) - g_Kn^4(V - V_K) - g_L(V - V_L) \\ \frac{dm}{dt} &= a_m(V)(1-m) - b_m(V)m \\ \frac{dh}{dt} &= a_h(V)(1-h) - b_h(V)h \\ \frac{dn}{dt} &= a_n(V)(1-n) - b_n(V)n \\ a_m(V) &= .1(V+40)/(1-\exp(-(V+40)/10)) \\ b_m(V) &= 4\exp(-(V+65)/18) \\ a_h(V) &= .07\exp(-(V+65)/20) \\ b_h(V) &= 1/(1+\exp(-(V+35)/10)) \\ a_n(V) &= .01(V+55)/(1-\exp(-(V+55)/10)) \\ b_n(V) &= .125\exp(-(V+65)/80) \end{aligned}$$

Hodgkin-Huxley equations

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FitzHugh-Nagumo Model

- A simplified model of action potential generation in neurons
- The neuronal membrane is an excitable medium
- B is the input bias:

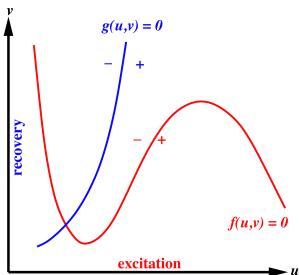
$$\begin{aligned} \dot{u} &= u - \frac{u^3}{3} - v + B \\ \dot{v} &= \epsilon(b_0 + b_1 u - v) \end{aligned}$$

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Nullclines

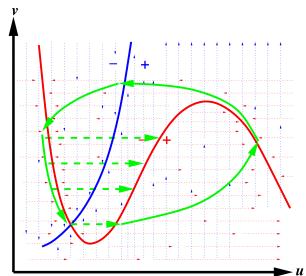


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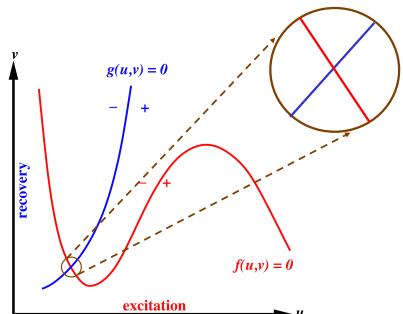
Elevated Thresholds During Recovery



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Local Linearization

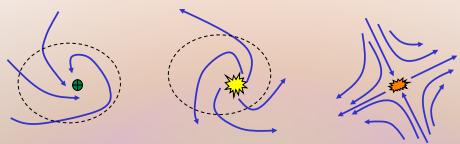


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Fixed Points & Eigenvalues



**stable
fixed point**

real parts of
eigenvalues
are negative

**unstable
fixed point**

real parts of
eigenvalues
are positive

saddle point

one positive real &
one negative real
eigenvalue

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