CS494/529: Autonomous Mobile Robots

Fall 2014 Tuesday/Thursday 11:10-12:25 PM

Instructor: Dr. Lynne E. Parker



TA: Ying Qu





Outline

- Overview syllabus and class policies
- Introduction to class
- Reading assignments (due by next class):
 - Chapter 1 of text
 - Online NSF Article Special Report on Robotics: <u>http://www.nsf.gov/news/special_reports/robotics</u> (Note that there are 7 sections: Overview, Helping Hands, Robots and Biology, etc.)

Overview of Syllabus and Class Policies

(See handout)

What is a Robot?

- Notion derives from 2 strands of thought:
 - Humanoids -- human-like
 - Automata -- self-moving things
- "Robot" -- derives from Czech word *robota*
 - "Robota": forced work or compulsory service
- Term coined by Czech playright Karel Capek
 1921 play "R.U.R" (Rossum's Universal Robots")
- Current notion of robot:
 - Programmable
 - Mechanically capable
 - Flexible
- Our working definition of *robot:* physical agent that generates "intelligent" connection between perception and action



We'll be studying *mobile* robots

- What is a "mobile" robot?
 - One whose entire body moves with respect to the environment
- Examples of *mobile* robots:











Aerial Vehicles – University of Pennsylvania Quad-Rotors



More cool multi-robot systems!

Swarms of Ground Robots – EU Swarm-Bots Project



And more...!

Underwater Swarms – EU CoCoRo Project



Even more...!

Robot Soccer



Strengths: What are mobile robots good at?

- Providing specialized access hazardous environments (no air, melting nuclear power plants, etc.), distance/time (Mars)
- Reducing operating costs lower overhead, reduced maintenance costs (gentler treatment of the machinery)
- Increasing productivity "permanent" availability, more hours, higher throughput
- Improved product quality accuracy, consistency
- Inventing new human services! human interactivity

State of Robotics Applications

- Moving from manufacturing, industrial manipulators to:
 - Entertainment robotics
 - Personal service robots
 - Medical robots
 - Industrial applications beyond factory (e.g., mining, agriculture)
 - Hazardous applications (e.g., military, toxic cleanup, space)
 - And others...









 Space (Robonaut, Sojourner, Opportunity, Spirit, etc.)





Cleaning (Roomba)



• Agriculture (Demeter harvesting robot)



Medical service



 Mining/excavation (Groundhog robot)





Entertainment robots



Security (MDARS interior robot)



• Distance driving (Stanley)



• Military (Packbot)



 Handicapped Aides (Japan's WL-16RIII)



Undersea (Oberon)



Pipe inspection



• Lawn Care (Cyber Blue)



 Power Line Inspection (WireMonkey)

And many, many more applications!

What is in a Robot?

Sensors



- Effectors and actuators (i.e., mechanical) – Used for locomotion and manipulation
- Controllers for the above systems – Coordinating information from sensors with commands for the robot's actuators
- Power



 Robot = an autonomous system which exists in the physical world, can sense its environment and can act on it to achieve some goals







What are Basic Robot Software Issues?



- How do you perceive?
- How do you control?
- How to you generate action?

Challenges

- Perception
 - -Limited, noisy sensors
- Actuation
 - -Limited capabilities of robot effectors
- Thinking
 - -Time consuming in large state spaces
- Environments
 - -Dynamic, impose fast reaction times

Uncertainty

- Uncertainty is a key property of existence in the physical world
- Environment is stochastic and unpredictable
- Physical sensors provide limited, noisy, and inaccurate information
- Physical effectors produce limited, noisy, and inaccurate action
- Models are simplified and inaccurate

Uncertainty (cont.)

- A robot cannot accurately know the answers to the following:
 - Where am I?
 - Where are my body parts, are they working, what are they doing?
 - What did I just do?
 - What will happen if I do X?
 - Who/what are you, where are you, what are you doing, etc.?...







(pictures from Thrun, CMU)

Odometry Data

Range Data

Topics we'll cover:

- Robot control architectures
- Locomotion
- Representation issues
- Sensing/perception
- Adaptation
- Path planning
- Navigation
- Localization
- Mapping
- Multi-robot systems

More Movies of Robot Systems...

Remember: Your homework and reading assignments...

- Homework #1 (handed out in class; also available online)
- Reading assignments (due by next class):
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 - http://www.nsf.gov/news/special_reports/robotics

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• Remember "mini-quizzes"!!