

Today:

- Linear Programming (con't.)

COSC 581, Algorithms

April 8, 2014

Reading Assignments

- Today's class:
 - Chapter 29.3, 29.5
- Reading assignment for next Thursday's class:
 - Chapter 29.4

Recall: Formatting problems as LPs – SSSP

- Single Source Shortest Path :
 - Input: A weighted direct graph $G=\langle V,E\rangle$ with weighted function $w: E\rightarrow\mathbb{R}$, a source s and a destination t , compute d which is the weight of the shortest path from s to t .
 - Formulate as a LP:

- For each vertex v , introduce a variable d_v : the weight of the shortest path from s to v .

- LP:

maximize d_t

subject to:

$$d_v \leq d_u + w(u,v) \quad \text{for each edge } (u,v) \in E$$

$$d_s = 0$$

Q: Why is this a maximization?

Q: How many variables? $|V|$

Q: How many constraints? $|E|+1$

In-Class Exercise #1

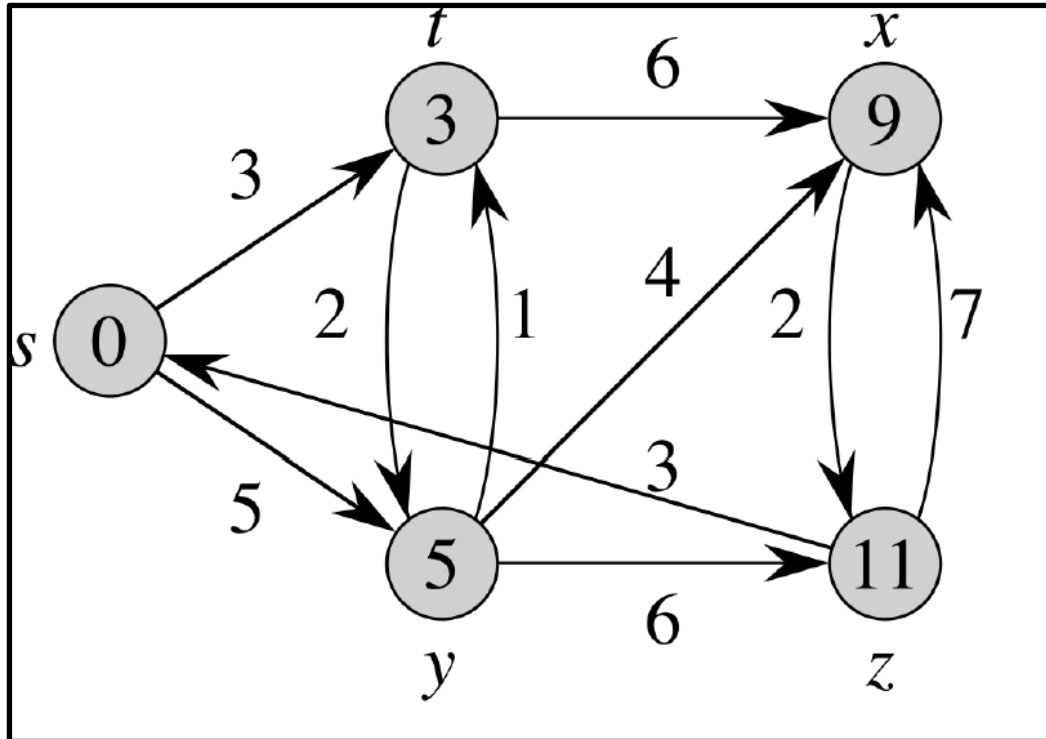
maximize d_t

subject to:

$d_v \leq d_u + w(u,v)$ for each edge $(u,v) \in E$

$d_s = 0$

Write out explicitly the linear program corresponding to finding the shortest path from node s to node y in the figure below:



In-Class Exercise #1

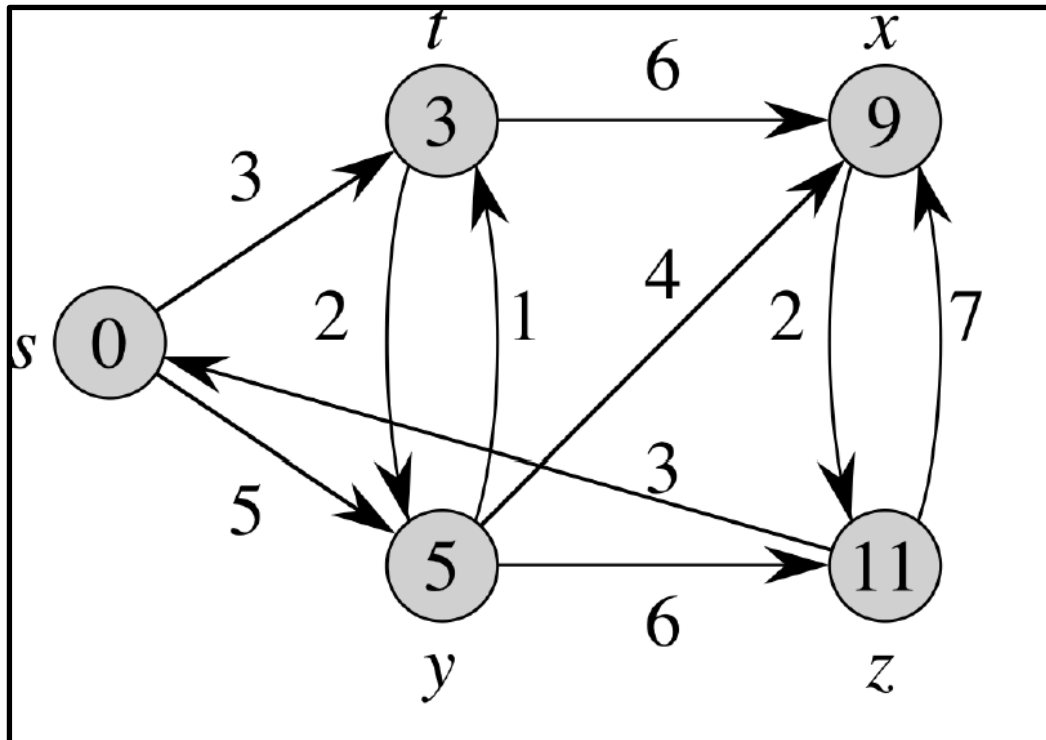
maximize d_t

subject to:

$$d_v \leq d_u + w(u,v) \text{ for each edge } (u,v) \in E$$

$$d_s = 0$$

Write out explicitly the linear program corresponding to finding the shortest path from node s to node y in the figure below:



maximize d_y

subject to:

$$d_t \leq d_s + 3$$

$$d_y \leq d_s + 5$$

$$d_x \leq d_t + 6$$

$$d_y \leq d_t + 2$$

$$d_z \leq d_x + 2$$

$$d_t \leq d_y + 1$$

$$d_x \leq d_y + 4$$

$$d_z \leq d_y + 6$$

$$d_x \leq d_z + 7$$

$$d_s \leq d_z + 3$$

$$d_s = 0$$

Recall: Formatting Max-flow problem as LP

maximize $\sum_{v \in V} f_{sv} - \sum_{v \in V} f_{vs}$

subject to:

$f_{uv} \leq c(u,v)$ for all $u, v \in V$ //capacity constraints

$\sum_{v \in V} f_{vu} = \sum_{v \in V} f_{uv}$ for all $u \in V - \{s,t\}$ //flow conservation

$f_{uv} \geq 0$ for all $u, v \in V$ //non-negativity constraints

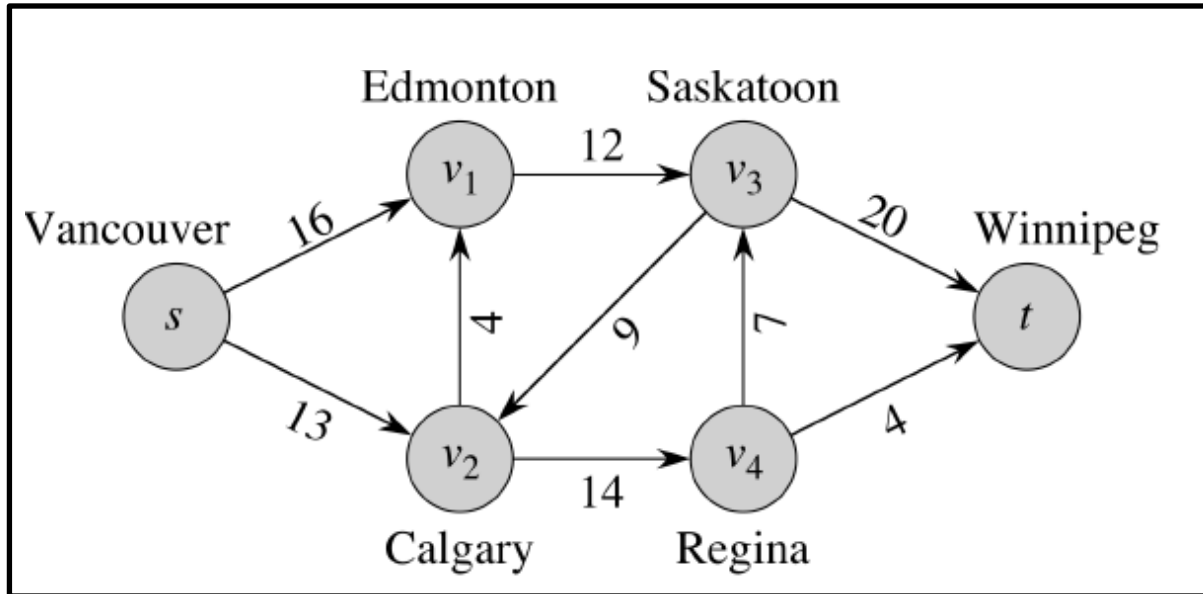
In-Class Exercise #2

$$\text{maximize } \sum_{v \in V} f_{sv} - \sum_{v \in V} f_{vs}$$

subject to:

$$\begin{aligned} f_{uv} &\leq c(u,v) && \text{for all } u, v \in V \\ \sum_{v \in V} f_{vu} &= \sum_{v \in V} f_{uv} && \text{for all } u \in V - \{s, t\} \\ f_{uv} &\geq 0 && \text{for all } u, v \in V \end{aligned}$$

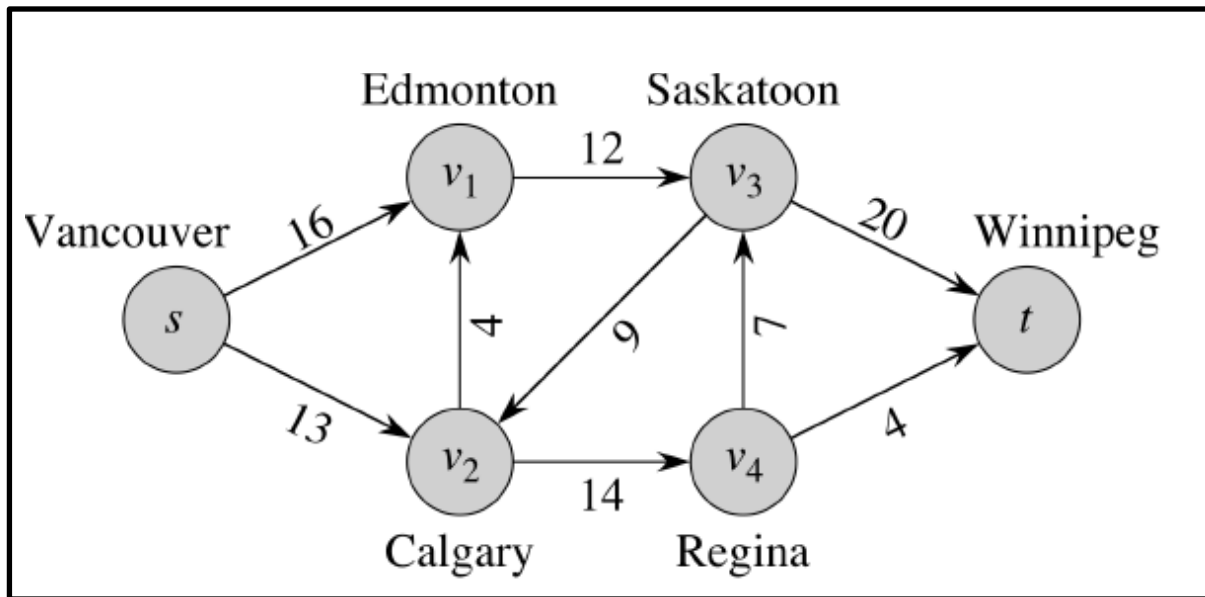
Write out explicitly the linear program corresponding to finding the maximum flow in the figure below:



In-Class Exercise #2

$$\begin{aligned} &\text{maximize } \sum_{v \in V} f_{sv} - \sum_{v \in V} f_{vs} \\ &\text{subject to:} \\ &\quad f_{uv} \leq c(u,v) \quad \text{for all } u, v \in V \\ &\quad \sum_{v \in V} f_{vu} = \sum_{v \in V} f_{uv} \quad \text{for all } u \in V - \{s, t\} \\ &\quad f_{uv} \geq 0 \quad \text{for all } u, v \in V \end{aligned}$$

Write out explicitly the linear program corresponding to finding the maximum flow in the figure below:



$$\text{maximize } f_{ss} + f_{sv_1} + f_{sv_2} + f_{sv_3} + f_{sv_4} + f_{st}$$

subject to:

$$\begin{array}{lllll} f_{sv_1} \leq 16 & f_{v_1v_3} \leq 12 & f_{v_4v_3} \leq 7 & f_{ss} \leq 0 & f_{st} \leq 0 \\ f_{sv_2} \leq 13 & f_{v_3v_2} \leq 9 & f_{v_4t} \leq 4 & f_{sv_3} \leq 0 & f_{v_1s} \leq 0 \\ f_{v_2v_1} \leq 4 & f_{v_2v_4} \leq 14 & f_{v_3t} \leq 20 & f_{sv_4} \leq 0 & f_{v_2s} \leq 0 \end{array} \quad \dots$$

Solving LPs using SIMPLEX...

- First, another recap (via example) to remember how SIMPLEX works...

Example for Simplex algorithm

Maximize $3x_1+x_2+2x_3$

Subject to:

$$x_1+x_2+3x_3 \leq 30$$

$$2x_1+2x_2+5x_3 \leq 24$$

$$4x_1+x_2+2x_3 \leq 36$$

$$x_1, x_2, x_3 \geq 0$$

Change to slack form:

$$z = 3x_1+x_2+2x_3$$

$$x_4 = 30 - x_1 - x_2 - 3x_3$$

$$x_5 = 24 - 2x_1 - 2x_2 - 5x_3$$

$$x_6 = 36 - 4x_1 - x_2 - 2x_3$$

$$x_1, x_2, x_3, x_4, x_5, x_6 \geq 0$$

Simplex algorithm steps

$$\begin{aligned} z &= 3x_1 + x_2 + 2x_3 \\ x_4 &= 30 - x_1 - x_2 - 3x_3 \\ x_5 &= 24 - 2x_1 - 2x_2 - 5x_3 \\ x_6 &= 36 - 4x_1 - x_2 - 2x_3 \\ x_1, x_2, x_3, x_4, x_5, x_6 &\geq 0 \end{aligned}$$

- Recall: “Feasible solutions” (infinite number of them):
 - A feasible solution is any whose values satisfy constraints
 - In previous example, solution is feasible as long as all of $x_1, x_2, x_3, x_4, x_5, x_6$ are nonnegative
- **Basic solution**:
 - set all **nonbasic** variables to 0 and compute all **basic** variable values
- Iteratively rewrite the set of equations such that:
 - There is no change to the underlying LP problem (i.e., new form is equivalent to old)
 - Feasible solutions stay the same
 - The **basic solution** is changed, to result in a **greater objective value**:
 - Select a **nonbasic** variable x_e whose coefficient in the objective function is positive
 - Increase value of x_e as much as possible without violating any of the constraints
 - Make x_e a **basic** variable
 - Select some other variable to become **nonbasic**

Example

$$\begin{aligned}z &= 3x_1 + x_2 + 2x_3 \\x_4 &= 30 - x_1 - x_2 - 3x_3 \\x_5 &= 24 - 2x_1 - 2x_2 - 5x_3 \\x_6 &= 36 - 4x_1 - x_2 - 2x_3 \\x_1, x_2, x_3, x_4, x_5, x_6 &\geq 0\end{aligned}$$

- **Basic solution:** $(x_1, x_2, x_3, x_4, x_5, x_6) = (0, 0, 0, 30, 24, 36)$
 - The objective value is $z = 3 \cdot 0 + 0 + 2 \cdot 0 = 0$ (Not a maximum)
- Try to increase the value of **nonbasic variable** x_1 while maintaining constraints:
 - Increase x_1 to 30: means that x_4 will be OK (i.e., non-negative)
 - Increase x_1 to 12 means that x_5 will be OK 9:
 - Increase x_1 to 9 means that x_6 will be OK.
 - We have to choose most constraining value $\rightarrow x_1$ is most constrained by x_6 , so we switch the roles of x_1 and x_6
- Change x_1 to **basic** variable by rewriting last constraint to:
$$x_1 = 9 - x_2/4 - x_3/2 - x_6/4$$
 - Note: x_6 becomes nonbasic.
 - Replace x_1 with above formula in all equations to get...

Example (con't.)

$$z=27+x_2/4 +x_3/2 -3x_6/4$$

$$x_1=9-x_2/4 -x_3/2 -x_6/4$$

$$x_4=21-3x_2/4 -5x_3/2 +x_6/4$$

$$x_5=6-3x_2/2 -4x_3 +x_6/2$$

- This operation is called **pivot**
 - A pivot chooses a nonbasic variable, called **entering variable**, and a basic variable, called **leaving variable**, and changes their roles.
 - The pivot operation results in an equivalent LP.
 - Reality check: original solution (0,0,0,30,24,36) satisfies the new equations.
- In the example,
 - x_1 is entering variable, and x_6 is leaving variable.
 - x_2, x_3, x_6 are nonbasic, and x_1, x_4, x_5 becomes basic.
 - The basic solution for this new LP form is (9,0,0,21,6,0), with $z=27$.
(Yippee → $z = 27$ is better than $z = 0$!)

Example (con't.)

$$\begin{aligned}z &= 27 + x_2/4 + x_3/2 - 3x_6/4 \\x_1 &= 9 - x_2/4 - x_3/2 - x_6/4 \\x_4 &= 21 - 3x_2/4 - 5x_3/2 + x_6/4 \\x_5 &= 6 - 3x_2/2 - 4x_3 + x_6/2\end{aligned}$$

- We iterate again –try to find a new variable whose value may increase.
 - x_6 will not work, since z will decrease.
 - x_2 and x_3 are OK. Suppose we select x_3 .
- How far can we increase x_3 ?
 - First constraint limits it to 18
 - Second constraint limits it to $42/5$
 - Third constraint limits it to $3/2$ – most constraining → swap roles of x_3 and x_5
- So rewrite last constraint to:
$$x_3 = 3/2 - 3x_2/8 - x_5/4 + x_6/8$$
- Replace x_3 with the above in all the equations to get...

Example (con't.)

- The new LP equations:
 - $z = 111/4 + x_2/16 - x_5/8 - 11x_6/16$
 - $x_1 = 33/2 - x_2/16 + x_5/8 - 5x_6/16$
 - $x_3 = 3/2 - 3x_2/8 - x_5/4 + x_6/8$
 - $x_4 = 69/4 + 3x_2/16 + 5x_5/8 - x_6/16$
- The basic solution is $(33/4, 0, 3/2, 69/4, 0, 0)$ with $z = 111/4$.
- Now we can only increase x_2 .
 - First constraint limits x_2 to 132
 - Second to 4
 - Third to ∞
- So rewrite second constraint to:
$$x_2 = 4 - 8x_3/3 - 2x_5/3 + x_6/3$$
- Replace in all equations to get...

Example (con't.)

- Rewritten LP equations:

$$z=28-x_3/6 -x_5/6-2x_6/3$$

$$x_1=8+x_3/6 +x_5/6-x_6/3$$

$$x_2=4-8x_3/3 -2x_5/3+x_6/3$$

$$x_4=18-x_3/2 +x_5/2$$

- At this point, all coefficients in objective functions are negative.
- So, no further rewrite is possible.

- Means that we've found the optimal solution.
- The basic solution is $(8,4,0,18,0,0)$ with objective value $z=28$.
- The original variables are x_1, x_2, x_3 , with values $(8,4,0)$

Simplex algorithm --Pivot

PIVOT(N, B, A, b, c, v, l, e)

```

1  ▷ Compute the coefficients of the equation for new basic variable  $x_e$ .
2   $\hat{b}_e \leftarrow b_l/a_{le}$ 
3  for each  $j \in N - \{e\}$ 
4      do  $\hat{a}_{ej} \leftarrow a_{lj}/a_{le}$ 
5   $\hat{a}_{el} \leftarrow 1/a_{le}$ 
6  ▷ Compute the coefficients of the remaining constraints.
7  for each  $i \in B - \{l\}$ 
8      do  $\hat{b}_i \leftarrow b_i - a_{ie}\hat{b}_e$ 
9          for each  $j \in N - \{e\}$ 
10             do  $\hat{a}_{ij} \leftarrow a_{ij} - a_{ie}\hat{a}_{ej}$ 
11              $\hat{a}_{il} \leftarrow -a_{ie}\hat{a}_{el}$ 
12  ▷ Compute the objective function.
13   $\hat{v} \leftarrow v + c_e\hat{b}_e$ 
14  for each  $j \in N - \{e\}$ 
15      do  $\hat{c}_j \leftarrow c_j - c_e\hat{a}_{ej}$ 
16   $\hat{c}_l \leftarrow -c_e\hat{a}_{el}$ 
17  ▷ Compute new sets of basic and nonbasic variables.
18   $\hat{N} = N - \{e\} \cup \{l\}$ 
19   $\hat{B} = B - \{l\} \cup \{e\}$ 
20  return  $(\hat{N}, \hat{B}, \hat{A}, \hat{b}, \hat{c}, \hat{v})$ 

```

N : indices set of nonbasic variables

B : indices set of basic variables

A : a_{ij}

b : b_i

c : c_i

v : constant coefficient.

e : index of entering variable

l : index of leaving variable

$$z = v + \sum_{j \in N} c_j x_j$$

$$x_i = b_i - \sum_{j \in N} a_{ij} x_j \quad \text{for } i \in B$$

Issues in Solving LP

- How to determine if LP is feasible?
- What if LP is feasible, but initial basic solution is not feasible?
 - Presume we have procedure, INITIALIZE-SIMPLEX, that takes LP in standard form and returns slack form for which initial basic solution is feasible (or states that the problem is infeasible)
- How to determine whether LP is unbounded?
 - If none of the constraints limits the amount by which the entering variable can increase, the LP is unbounded
- How to choose entering and leaving variables?
 - By selecting variable that limits entering variables the most
 - Break ties using *Bland's rule*, which always chooses variable with smallest index

Formal Simplex algorithm

SIMPLEX(A, b, c)

```
1  ( $N, B, A, b, c, v$ )  $\leftarrow$  INITIALIZE-SIMPLEX( $A, b, c$ )
2  while some index  $j \in N$  has  $c_j > 0$ 
3      do choose an index  $e \in N$  for which  $c_e > 0$ 
4          for each index  $i \in B$ 
5              do if  $a_{ie} > 0$ 
6                  then  $\Delta_i \leftarrow b_i/a_{ie}$ 
7                  else  $\Delta_i \leftarrow \infty$ 
8          choose an index  $l \in B$  that minimizes  $\Delta_l$ 
9          if  $\Delta_l = \infty$ 
10             then return “unbounded”
11             else ( $N, B, A, b, c, v$ )  $\leftarrow$  PIVOT( $N, B, A, b, c, v, l, e$ )
12 for  $i \leftarrow 1$  to  $n$ 
13     do if  $i \in B_{+m}$ 
14         then  $\bar{x}_i \leftarrow b_i$ 
15         else  $\bar{x}_i \leftarrow 0$ 
16 return  $(\bar{x}_1, \bar{x}_2, \dots, \bar{x}_n)$ 
```

Correctness of SIMPLEX

(Presume INITIALIZE-SIMPLEX is correct, for now.)

- First:
 - Show that if solution is returned, then that solution is feasible
 - Show that if SIMPLEX says “unbounded”, then the LP is indeed unbounded
- Sketch of this part of proof:
 - 3-part invariant (at the beginning of the while loop):
 - The slack form is equivalent to that returned by INITIALIZE-SIMPLEX
 - For each $i \in B, b_i \geq 0$
 - The basic solution associated with slack form is feasible
 - Show that this invariant is true:
 - At the beginning (easy to show)
 - During each iteration (show via correctness of pivot)
 - At termination (look at 2 cases of when SIMPLEX terminates, and show true for each case)

Correctness of SIMPLEX (con't.)

- Next, show that SIMPLEX does indeed terminate
- Reason why it might not terminate?
 - Cycling:
 - Would occur if SIMPLEX oscillates between solutions that leave objective value unchanged (“[degeneracy](#)”)
- Helpful lemma:
 - The slack form of a LP is uniquely determined by the set of basic variables
 - Proof:
 - By contradiction. Assume there are 2 different slack forms, then work through the algebra to show that the 2 forms must be identical.

Correctness of SIMPLEX (con't.)

- How to prevent cycling?
 - Break ties for choosing entering and leaving variables, using *Bland's rule*:
 - Choose entering variable with smallest index (which also has positive coefficient in objective function)
 - After having chosen entering variable, if there are now ties for choosing leaving variable, chose the leaving variable with smallest index
 - Proof is tedious, so omitted here 😊

Running time of Simplex

- *Lemma:*
 - Assuming that INITIALIZE-SIMPLEX returns a slack form for which the basic solution is feasible, SIMPLEX either reports that a linear program is unbounded, or it terminates with a feasible solution in at most $\binom{n+m}{m}$ iterations
(where $n = \#$ non-basic variables and $m = \#$ basic variables)
- *Idea:*
 - There are at most $\binom{n+m}{m}$ ways to choose the basic variables.
 - The set of basic variables defines a unique slack form.
 - Thus, there at most $\binom{n+m}{m}$ unique slack forms.
 - If S SIMPLEX runs for more than $\binom{n+m}{m}$ iterations, it cycles.
(Thus, need to ensure there isn't cycling. Can do this using *Bland's rule*, which always chooses variable with smallest index. Proof omitted)

How to find an initial basic feasible solution?

- A LP might be feasible, but the initial basic solution might not be feasible
- To address, formulate an auxiliary LP
- Given an LP in standard form, introduce new variable x_0 and formulate auxiliary LP as:

Maximize: $-x_0$

Subject to:

$$\sum_{j=1}^n a_{ij}x_j - x_0 \leq b_i \quad \text{for } i = 1, 2, \dots, m$$
$$x_j \geq 0 \quad \text{for } j = 0, 1, \dots, n$$

- Then original LP is feasible iff the optimal objective value of auxiliary LP is 0.
- Proof is based on original solution and the fact that $x_0 = 0$ must be an optimal solution to the auxiliary LP.

Design of INITIALIZE-SIMPLEX

- Check original slack form; if feasible, then done
- Otherwise
 - Form auxiliary LP, as defined previously
 - Perform a single pivot of auxiliary LP, selecting leaving variable as that with most negative value
 - In this form, the basic solution is feasible
 - Repeatedly call PIVOT (i.e., while loop of SIMPLEX) to solve auxiliary LP
 - If solution to auxiliary LP is 0, then original LP is feasible
 - Rewrite the auxiliary LP, to eliminate x_0

Proof of correctness of INITIALIZE-SIMPLEX is based on algebraic argument, correctness of Pivot, etc.

Optimality of SIMPLEX

- **Duality** is a way to prove that a solution is optimal
- Can you think of an example of duality we've already seen this semester?
 - Max Flow, Min Cut
- This is an example of duality: given a maximization problem, we define a related minimization problem s.t. the two problems have the same optimal objective value

Duality in LP

- Given an LP, we'll show how to formulate a **dual LP** in which the objective is to minimize, and whose optimal value is identical to that of the original LP (now called **primal LP**)

Primal Dual LPs:

Primal:

maximize $c^T x$

subject to: $Ax \leq b$

$x \geq 0$

(standard form)

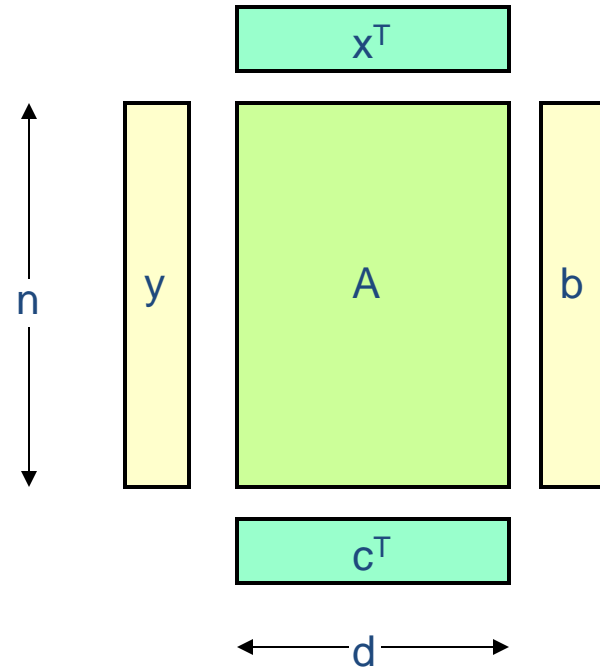
Dual:

minimize $y^T b$

subject to: $y^T A \geq c^T$

$y \geq 0$

(standard form)



Forming dual

- Change maximization to minimization
- Exchange roles of coefficients on RHSs and the objective function
- Replace each \leq with \geq

- Each of the m constraints in primal has associated variable y_i in the dual
- Each of the n constraints in the dual as associated variable x_i in the primal

Example : Primal-Dual

PRIMAL:

$$\max 16 x_1 - 23 x_2 + 43 x_3 + 82 x_4$$

subject to:

$$3 x_1 + 6 x_2 - 9 x_3 + 4 x_4 \leq 239$$

$$-9 x_1 + 8 x_2 + 17 x_3 - 14 x_4 = 582$$

$$5 x_1 + 12 x_2 + 21 x_3 + 26 x_4 \geq -364$$

$$x_1 \geq 0, \quad x_2 \leq 0, \quad x_4 \geq 0$$

DUAL:

$$\min 239 y_1 + 582 y_2 - 364 y_3$$

subject to:

$$3 y_1 - 9 y_2 + 5 y_3 \geq 16$$

$$6 y_1 + 8 y_2 + 12 y_3 \leq -23$$

$$-9 y_1 + 17 y_2 + 21 y_3 = 43$$

$$4 y_1 - 14 y_2 + 26 y_3 \geq 82$$

$$y_1 \geq 0, \quad y_3 \leq 0$$

Next time...

- We'll look at how to use dual to prove optimality

Reading Assignments

- Reading assignment for Thursday's class:
 - Chapter 29.4