## D. 2 Simon

Simon's algorithm was first presented in 1994 and can be found in Simon, D. (1997), "On the power of quantum computation," SIAM Journ. Computing, 26 (5), pp. 1474-83. ${ }^{9}$ For breaking RSA we will see that its useful to know the period of a function: that $r$ such that $f(x+r)=f(x)$. Simon's problem is a warmup for this.

Simon's Problem: Suppose we are given an unknown function $f$ : $\mathbf{2}^{n} \rightarrow \mathbf{2}^{n}$ and we are told that it is two-to-one. This means $f(\mathbf{x})=f(\mathbf{y})$ iff $\mathbf{x} \oplus \mathbf{y}=\mathbf{r}$ for some fixed $\mathbf{r} \in \mathbf{2}^{n}$. The vector $\mathbf{r}$ can be considered the period of $f$, since $f(\mathbf{x} \oplus \mathbf{r})=f(\mathbf{x})$. The problem is to determine the period $\mathbf{r}$ of a given unknown $f$.

Consider first the classical solution. Since we don't know anything about $f$, the best we can do is evaluate it on random inputs. If we are ever lucky enough to find $\mathbf{x}$ and $\mathbf{x}^{\prime}$ such that $f(\mathbf{x})=f\left(\mathbf{x}^{\prime}\right)$, then we have our answer, $\mathbf{r}=\mathbf{x} \oplus \mathbf{x}^{\prime}$. On the average you need to do $2^{n / 2}$ function evaluations, which is exponential in the size of the input. For $n=100$, it would require about $2^{50} \approx 10^{15}$ evaluations. "At 10 million calls per second it would take about three years" (Mermin, 2007, p. 55). We will see that a quantum computer can determine $\mathbf{r}$ with high probability $\left(>1-10^{-6}\right)$ in about 120 evaluations. At 10 million calls per second, this would take about 12 microseconds!

## algorithm Simon's Algorithm:

Input superposition: As before, start by using the Walsh-Hadamard transform to create a superposition of all possible inputs:

$$
\left|\psi_{1}\right\rangle \stackrel{\text { def }}{=} H^{\otimes n}|0\rangle^{\otimes n}=\frac{1}{2^{n / 2}} \sum_{\mathbf{x} \in \mathbf{2}^{n}}|\mathbf{x}\rangle
$$

Function evaluation: Suppose that $U_{f}$ is the quantum gate array imple-

[^0]menting $f$ and recall $U_{f}|\mathbf{x}\rangle|\mathbf{y}\rangle=|\mathbf{x}\rangle|\mathbf{y} \oplus f(\mathbf{x})\rangle$. Therefore:
$$
\left|\psi_{2}\right\rangle \stackrel{\text { def }}{=} U_{f}\left|\psi_{1}\right\rangle|0\rangle^{\otimes n}=\frac{1}{2^{n / 2}} \sum_{\mathbf{x} \in \mathbf{2}^{n}}|\mathbf{x}\rangle|f(\mathbf{x})\rangle .
$$

Therefore we have an equal superposition of corresponding input-output values.

Output measurement: Measure the output register (in the computational basis) to obtain some $|\mathbf{z}\rangle$. Since the function is two-to-one, the projection will have a superposition of two inputs:

$$
\frac{1}{\sqrt{2}}\left(\left|\mathbf{x}_{0}\right\rangle+\left|\mathbf{x}_{0} \oplus \mathbf{r}\right\rangle\right)|\mathbf{z}\rangle
$$

where $f\left(\mathbf{x}_{0}\right)=\mathbf{z}=f\left(\mathbf{x}_{0} \oplus \mathbf{r}\right)$. The information we need is contained in the input register,

$$
\left|\psi_{3}\right\rangle \stackrel{\text { def }}{=} \frac{1}{\sqrt{2}}\left(\left|\mathbf{x}_{0}\right\rangle+\left|\mathbf{x}_{0} \oplus \mathbf{r}\right\rangle\right),
$$

but it cannot be extracted directly. If we measure it, we will get either $\mathbf{x}_{0}$ or $\mathbf{x}_{0} \oplus \mathbf{r}$, but not both, and we need both to get $\mathbf{r}$. (We cannot make two copies, due to the no-cloning theorem.)

Suppose we apply the Walsh-Hadamard transform to this superposition:

$$
\begin{aligned}
H^{\otimes n}\left|\psi_{3}\right\rangle & =H^{\otimes n} \frac{1}{\sqrt{2}}\left(\left|\mathbf{x}_{0}\right\rangle+\left|\mathbf{x}_{0} \oplus \mathbf{r}\right\rangle\right) \\
& =\frac{1}{\sqrt{2}}\left(H^{\otimes n}\left|\mathbf{x}_{0}\right\rangle+H^{\otimes n}\left|\mathbf{x}_{0} \oplus \mathbf{r}\right\rangle\right)
\end{aligned}
$$

Now, recall (D.1.b, p. 129) that

$$
H^{\otimes n}|\mathbf{x}\rangle=\frac{1}{2^{n / 2}} \sum_{\mathbf{y} \in \mathbf{2}^{n}}(-1)^{\mathbf{x} \cdot \mathbf{y}}|\mathbf{y}\rangle
$$

(This is the general expression for the Walsh transform of a bit string. The phase depends on the number of common 1-bits.) Therefore,

$$
\begin{aligned}
H^{\otimes n}\left|\psi_{3}\right\rangle & =\frac{1}{\sqrt{2}}\left[\frac{1}{2^{n / 2}} \sum_{\mathbf{y} \in \mathbf{2}^{n}}(-1)^{\mathbf{x}_{0} \cdot \mathbf{y}}|\mathbf{y}\rangle+\frac{1}{2^{n / 2}} \sum_{\mathbf{y} \in \mathbf{2}^{n}}(-1)^{\left(\mathbf{x}_{0}+\mathbf{r}\right) \cdot \mathbf{y}}|\mathbf{y}\rangle\right] \\
& =\frac{1}{2^{(n+1) / 2}} \sum_{\mathbf{y} \in \mathbf{2}^{n}}\left[(-1)^{\mathbf{x}_{0} \cdot \mathbf{y}}+(-1)^{\left(\mathbf{x}_{0}+\mathbf{r}\right) \cdot \mathbf{y}}\right]|\mathbf{y}\rangle
\end{aligned}
$$

Note that

$$
(-1)^{\left(\mathbf{x}_{0}+\mathbf{r}\right) \cdot \mathbf{y}}=(-1)^{\mathbf{x}_{0} \cdot \mathbf{y}}(-1)^{\mathbf{r} \cdot \mathbf{y}} .
$$

Therefore, if $\mathbf{r} \cdot \mathbf{y}=1$, then the bracketed expression is 0 (since the terms have opposite sign and cancel). However, if $\mathbf{r} \cdot \mathbf{y}=0$, then the bracketed expression is $2(-1)^{\mathbf{x}_{0} \cdot \mathbf{y}}$ (since they don't cancel). Hence the result of the Walsh-Hadamard transform is

$$
\left|\psi_{4}\right\rangle=H^{\otimes n}\left|\psi_{3}\right\rangle=\frac{1}{2^{(n-1) / 2}} \sum_{\mathbf{y} \text { s.t. } \mathbf{r} \cdot \mathbf{y}=0}(-1)^{\mathbf{x}_{0} \cdot \mathbf{y}}|\mathbf{y}\rangle
$$

Measurement: Measuring the input register (in the computational basis) will collapse it with equal probability into a state $\left|\mathbf{y}^{(1)}\right\rangle$ such that $\mathbf{r} \cdot \mathbf{y}^{(1)}=0$.

First equation: Since we know $\mathbf{y}^{(1)}$, this gives us some information about $\mathbf{r}$, expressed in the equation:

$$
y_{1}^{(1)} r_{1}+y_{2}^{(1)} r_{2}+\cdots+y_{n}^{(1)} r_{n}=0(\bmod 2) .
$$

Iteration: The quantum computation can be repeated, producing a series of bit strings $\mathbf{y}^{(1)}, \mathbf{y}^{(2)}, \ldots$ such that $\mathbf{y}^{(k)} \cdot \mathbf{r}=0$. From them we can build up a system of $n$ linearly-independent equations and solve for $\mathbf{r}$. (If you get a linearly-dependent equation, you have to try again.) Note that each quantum step (involving one evaluation of $f$ ) produces an equation (except in the unlikely case $\mathbf{y}^{(k)}=0$ or that it's linearly dependent), and therefore determines one of the bits in terms of the other bits. That is, each iteration reduced the candidates for $\mathbf{r}$ by approximately one-half.

A mathematical analysis (Mermin, 2007, App. G) shows that with $n+m$ iterations the probability of having enough information to determine $\mathbf{r}$ is $>1-\frac{1}{2^{m+1}}$. "Thus the odds are more than a million to one that with $n+20$ invocations of $\mathbf{U}_{f}$ we will learn $[\mathbf{r}]$, no matter how large $n$ may be."
(Mermin, 2007, p. 57) Note that the "extra" evaluations are independent of $n$. Therefore Simon's problem can be solved in linear time on a quantum computer, but requires exponential time on a classical computer.


[^0]:    ${ }^{9}$ The following presentation follows Mermin's Quantum Computer Science (Mermin, 2007, §2.5, pp. 55-8).

