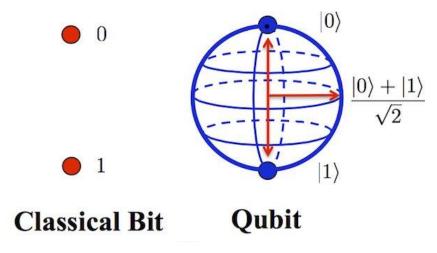
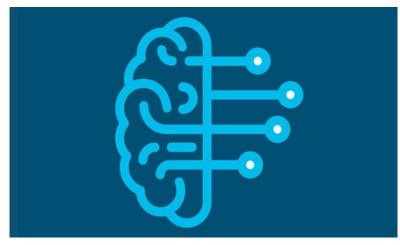
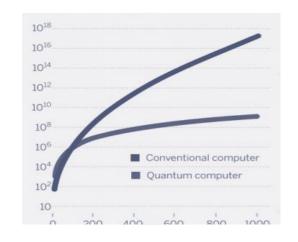


WHAT IS
QUANTUM
MACHINE
LEARNING?

QUANTUM MACHINE LEARNING







QUANTUM BITS IN SUPERPOSITION FAST LINEAR ALGEBRA

ML ALGORITHM, SUB ALGORITHM, CLASSIFICATION TASK

PROFIT?/ QUANTUM SPEED UP

Quantum algorithms are developed to solve typical problems of machine learning using the efficiency of quantum computing

WAYS QUANTUM COMPUTING (QC) CAN HELP

- Machine Learning:
 - Data analysis to find patterns in the data (often using linear algebra)
 - Supervised, Reinforced desired outcome known
 - Unsupervised thought to be structure in the data but unknown
 - Learn how to transform inputs into correct outputs
- more data the better the model (often but not always)
 - With in limits and bound
- access to data has and is growing all the time
 - Sequential computing is time consuming on very large data sets
 - Space complexity also grows as data size grow

WAYS QUANTUM COMPUTING (QC) CAN HELP

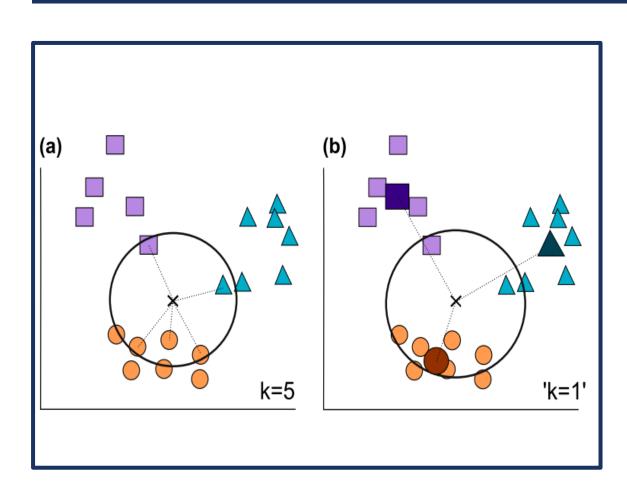
- QML can help with both
 - Fast linear algebra (quantum speed up)
 - quantum basic linear algebra subroutines (BLAS)—
 - Fourier transforms,
 - finding eigenvectors and eigenvalues,
 - solving linear equations
 - exhibit exponential quantum speedups over their best-known classical counterparts.

WAYS QUANTUM COMPUTING (QC) CAN HELP

- QML can help with both
 - use of a qubit's superposition of two quantum states in order to follow many different paths of computation at the same time (parallel computations)
 - High dimensionality with relatively small number of qubits through tensor products
 - Quantum machine learning can take time logarithmic in both the size of the training set and their dimensions
 - Classical algorithms for ML problems typically take polynomial time in the size of the training set and number of features (the dimension of the space).
 - exponential speed-up with quantum algorithms.
 - Next examples

K NEAREST NEIGHBORS (KNN)

KNN CLASSIFICATION



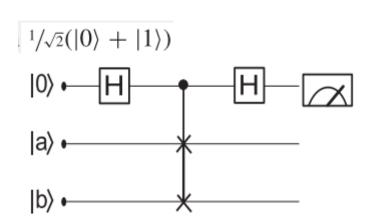
- Supervised
- Classification Based On measure of 'similarity'
- between a sample
 - and K nearest known samples (a)
 - K nearest centroids $^{1/N_{c}}\sum_{p}\vec{v}^{p}$ (b)
- Neighbors based on Training(Known) set
- similarity some form of distance
 - Euclidean, city block, mahalanobis etc.
- Use quantum computation to perform one of the most time-consuming parts of the algorithm (distance calculation)
- O(ndk) for calculating distances for each new sample

MEASURES OF SIMILARITY

- use some form of linear calculation to measure "similarity" between samples
- use distance as a proxy for this similarity
- crafting QC algorithms that can measure "similarity" or distance similar and goals can be achieved

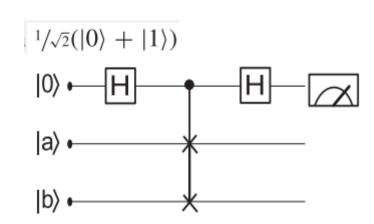
- Aïmeur et al. [10] introduce the idea of overlap or fidelity of two quantum states $|a\rangle$ and $|b\rangle$
 - $|\langle a|b\rangle|$ as 'similarity measure'.
- fidelity can be obtained through quantum routine referred to as a swap test
- Given quantum state $|a, b, 0_{anc}\rangle$
 - containing the two wavefunctions a, b
 - an ancilla (control) register initially set to 0, a
- Hadamard transformation sets the ancilla into a superposition
 - $1/\sqrt{2}(|0\rangle + |1\rangle)$
- controlled swap gate on a and b swaps the two states based on the control (in superstition)
- Second Hadamard gate on the ancilla results in state

•
$$|\psi_{SW}\rangle = \frac{1}{2}|0\rangle(|a,b\rangle + |b,a\rangle) + \frac{1}{2}|1\rangle(|a,b\rangle - |b,a\rangle)$$



Quantum circuit representation of a swap test routine.

- Probability of measuring ground state
 - $P(|0_{\text{anc}}\rangle) = \frac{1}{2} + \frac{1}{2} |\langle a|b\rangle|^2$ • Prob = $|a\rangle$ and $|b\rangle$
 - Prob = $\frac{1}{2}$:
 - Two quantum states
 - Do not overlap
 - Are orthogonal
 - "very unsimilar"
 - Prob = I shows:
 - Have maximum overlap
 - Very "similar"



Quantum circuit representation of a swap test routine.

- Proposed way to retrieve distance between two real valued n-dimensional vectors a and b through quantum measurement [7]
 - Calculate inner product of:
 - Ancilla of state

$$|\psi\rangle = \frac{1}{\sqrt{2}}(|0,a\rangle + |1,b\rangle)$$

• State:

$$|\phi\rangle = \frac{1}{\sqrt{Z}}(|\vec{a}|\,|0\rangle - |\vec{b}|\,|1\rangle)$$
 (with $Z = |\vec{a}|^2 + |\vec{b}|^2$).

- Evaluating $|\langle \phi | \psi \rangle|^2$ as part of a swap test.
 - Both states inexpensive to produce

- The trick to making this works also comes from Lloyd and his colleges [7][9]
 - Propose to encode classical information into the norm of a quantum state:

•
$$\langle x | x \rangle = |\vec{x}|^{-1} \vec{x}^2$$

• Leading to:

•
$$|x\rangle = |\vec{x}|^{-1/2}\vec{x}$$

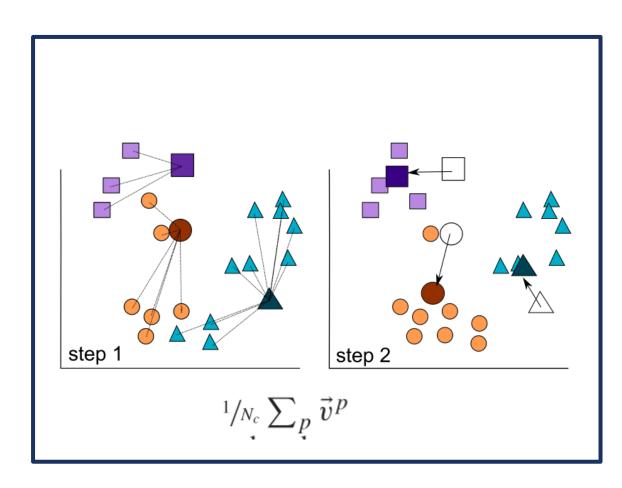
• Using the above the identity below holds true[7][9]:

$$|\vec{a} - \vec{b}|^2 = Z |\langle \phi | \psi \rangle|^2$$

• Thus the classical distance between two vectors can be retrieved through a simple swap test!!

K MEANS CLUSTERING

K MEANS CLUSTERING (UNSUPERVISED)



- Unsupervised (structure unknown)
- Seeks to group given data int k groups or clusters
- Iterative process
 - Create k randomly initialized clusters
 - For each data point move into nearest cluster (mean)
 - Once all points are in nearest cluster means recalculated based on new points in the cluster
 - Repeat until no points change cluster
- Euclidean, city block, mahalanobis etc
- Use quantum computation to perform one of the most time-consuming parts of the algorithm (distance calculation)

MEASURES OF SIMILARITY

- Use linear calculation to measure "similarity"
 - Here between the centroids of the clusters and the data samples
- Again use distance as a proxy for this similarity
- Using similar idea to what we saw before the calculation of the distances to the centroids can be achieved with a swap test
- Using the input points as an input a and using the cluster centroids $^{1/N_{c}}\sum_{p}\vec{v}^{p}$ as the b input
 - $\vec{a} \equiv \vec{x}$ and $\vec{b} \equiv N_c \sum_p \vec{v}^p$
 - we can calculate:

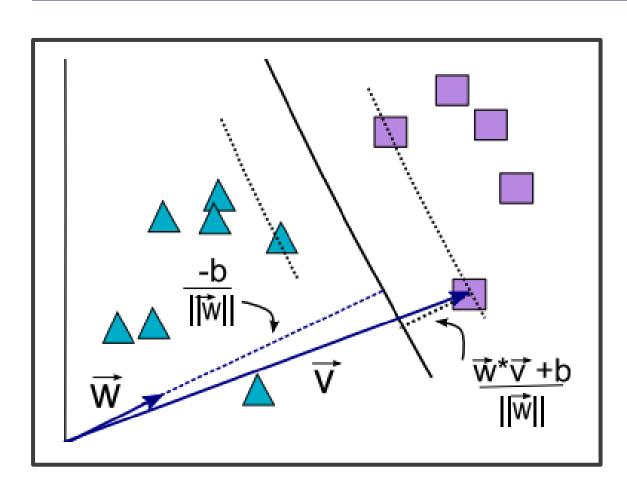
$$|\vec{x} - \frac{1}{N_c} \sum_p \vec{v}^p|^2 = Z |\langle \phi | \psi \rangle|^2$$

Again calculating the distance with just a swap test

QUANTUM SPEED UP IN ML OPERATIONS

- kNN O(ndk)
- k means O(nkid)
 - N number of data samples
 - K number of clusters to create
 - I Number of iterations to converge
 - D number of features

SVM



- Linear Discriminant based classifier
- Seeks to maximize generalization of classifier by creating boundary's
- The similarity is often some form of distance
 - Euclidean, city block, mahalanobis etc
- Use quantum computation to perform one of the most time-consuming parts of the algorithm (distance calculation)

$$K(\mathbf{x},\mathbf{x}') = \exp\!\left(-rac{\|\mathbf{x}-\mathbf{x}'\|^2}{2\sigma^2}
ight)$$

THE FUTURE?

Current Progress and Research:

- QUANTUM NN
 - Quantum annealing
- QUANTUM DEEP LEARNING
- DIMENSION REDUCTION
 - PCA, SVD
- CLASSIFICATION OPTIMIZATION
 - Fishers Linear Discriminant, LDA

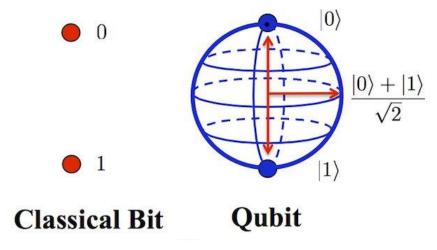
QUANTUM MACHINE LEARNING ISSUES

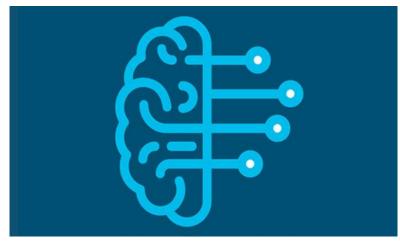
- laws of quantum mechanics restricts our access to information in Qubits
- producing quantum algorithms that outperform their classical counterparts is very difficult of artificial neural networks
- Have to be clever in how we solve these problems

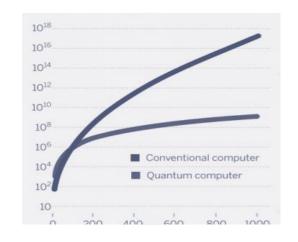
QUANTUM MACHINE LEARNING ISSUES

- quantum speedups in machine learning are currently characterized using idealized measures from complexity theory
 - Must produce theory of Quantum complexity
- Need wide access to machines to test and learn
- The technological implementation of quantum computing is emerging
- only a matter of time until the numerous theoretical proposals can be tested on real machines!!!!!

IN SUMMATION QUANTUM MACHINE LEARNING







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REFERENCES

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QUESTIONS?



THANK YOU!

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