

ECE406/506 Real-Time Digital Signal Processing

Lecture 4 - Structures for Discrete-Time Systems

Hairong Qi
Electrical Engineering and Computer Science
University of Tennessee, Knoxville

Overview

Lecture 4

Recap

Representations

IIR

1 Recap

2 Representations

3 IIR

Discrete-time systems

Lecture 4

Recap

Representations

IIR

- Special properties: linearity, TI, stability, causality
- LTI systems: the unit sample response $h[n]$ uniquely characterizes an LTI system

$$y[n] = \sum_{k=-\infty}^{\infty} x[k]h[n-k] = x[n] * h[n]$$

- Frequency response: $H(e^{j\omega})$ is eigenvalues of LTI systems, complex exponentials are eigenfunctions of LTI systems, i.e., if $x[n] = e^{j\omega n}$,

$$y[n] = H(e^{j\omega})x[n] = \left(\sum_{k=-\infty}^{\infty} h[k]e^{-j\omega k}\right)e^{j\omega n}$$

- Fourier transform: Generalization of frequency response (a periodic continuous function of ω)

$$X(e^{j\omega}) = \sum_{n=-\infty}^{\infty} x[n]e^{-j\omega n}, x[n] = \frac{1}{2\pi} \int_{-\pi}^{\pi} X(e^{j\omega})e^{j\omega n} d\omega$$

- The z-transform as a generalization to the Fourier transform, $X(z) = \sum_{n=-\infty}^{\infty} x[n]z^{-n}$, and the system function $H(z)$

Different system representations

Lecture 4

Recap
Representations
IIR

- Using LCDE with initial rest condition

$$y[n] = \sum_{k=0}^M b_k x[n-k] + \sum_{k=1}^N a_k y[n-k]$$

- Using system function with ROC $|z| > R_+$

$$H(z) = \frac{\sum_{k=0}^M b_k z^{-k}}{1 - \sum_{k=1}^N a_k z^{-k}}$$

Block diagram vs. Signal flow graph

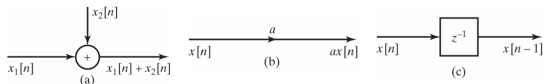
Lecture 4

Recap

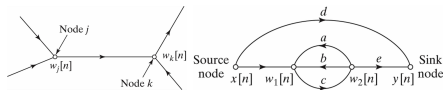
Representations

IIR

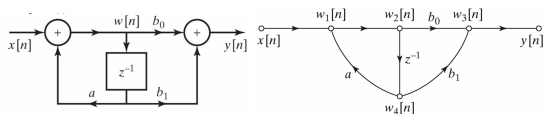
- Block diagram symbols: adder, multiplier, unit delay (memory)



- Signal flow graph: directed branches (branch gain, delay branch), nodes (source node, sink node)



- A comparison: nodes in the flow graph represent both branching points and adders, whereas in the block diagram a special symbol is used for adders



Determination of the system function from a flow graph

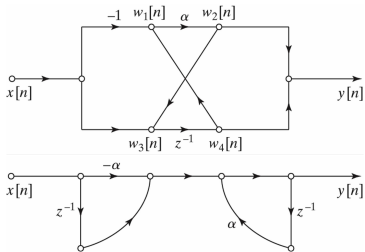
Lecture 4

Recap

Representations

IIR

- Different flow graph representations require different amounts of computational resources



Direct form I and II

Lecture 4

Recap

Representations

IIR

$$H(z) = \frac{\sum_{k=0}^M b_k z^{-k}}{1 - \sum_{k=1}^N a_k z^{-k}}$$

■ Direct form I: implementing zeros first

$$H(z) = H_2(z)H_1(z) = \left(\frac{1}{1 - \sum_{k=1}^N a_k z^{-k}} \right) \left(\sum_{k=0}^M b_k z^{-k} \right) \quad (1)$$

$$V(z) = H_1(z)X(z) = \left(\sum_{k=0}^M b_k z^{-k} \right) X(z) \quad (2)$$

$$Y(z) = H_2(z)V(z) = \left(\frac{1}{1 - \sum_{k=1}^N a_k z^{-k}} \right) V(z) \quad (3)$$

$$y[n] = \sum_{k=0}^M b_k x[n-k] + \sum_{k=1}^N a_k y[n-k] \quad (4)$$

■ Direct form II: implementing poles first

$$H(z) = H_1(z)H_2(z) = \left(\sum_{k=0}^M b_k z^{-k} \right) \left(\frac{1}{1 - \sum_{k=1}^N a_k z^{-k}} \right) \quad (5)$$

$$W(z) = H_2(z)X(z) = \left(\frac{1}{1 - \sum_{k=1}^N a_k z^{-k}} \right) X(z) \quad (6)$$

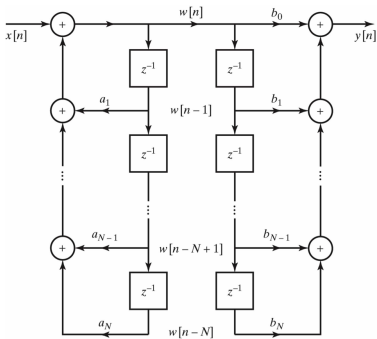
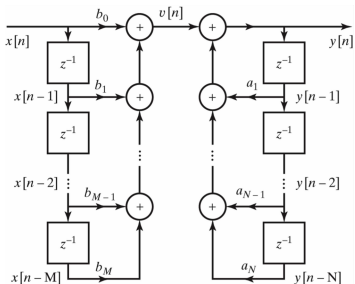
$$Y(z) = H_1(z)W(z) = \left(\sum_{k=0}^M b_k z^{-k} \right) W(z) \quad (7)$$

$$y[n] = \sum_{k=1}^N a_k y[n-k] + \sum_{k=0}^M b_k x[n-k] \quad (8)$$

Comparison

Lecture 4

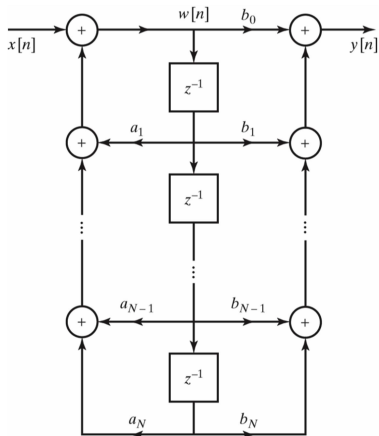
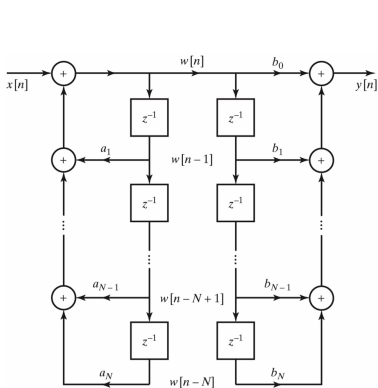
Recap
Representations
IIR



Comparison (cont')

Lecture 4

Recap
Representations
IIR



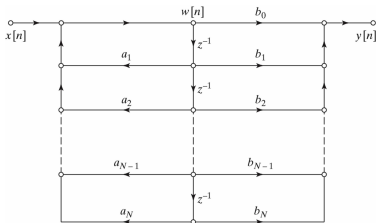
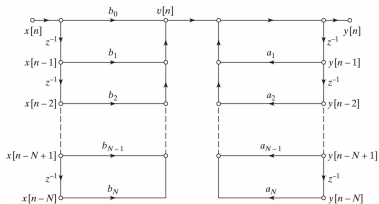
Comparison (cont')

Lecture 4

Recap

Representations

IIR



Exercises

Lecture 4

Recap

Representations

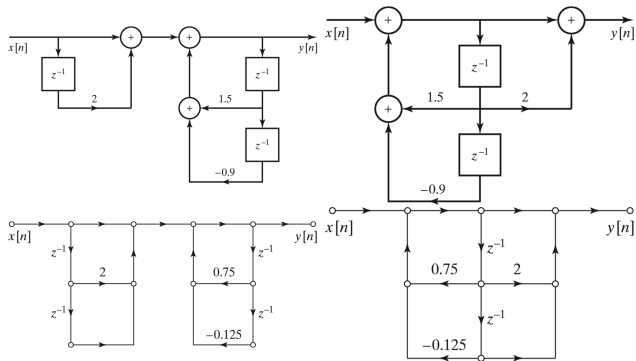
IIR

- Ex1: $H(z) = \frac{1+2z^{-1}}{1-1.5z^{-1}+0.9z^{-2}}$
- Ex2: $H(z) = \frac{1+2z^{-1}+z^{-2}}{1-0.75z^{-1}+0.125z^{-2}}$

Solution

Lecture 4

Recap
Representations
IIR



Canonical vs. Noncanonical structures

Lecture 4

Recap

Representations

IIR

- A digital filter structure is said to be *canonical* if the number of delays is equal to the order of the difference equation. Otherwise, it is a *noncanonical* structure. That is, minimum number of delays required is $\max(N, M)$.

Transposed form

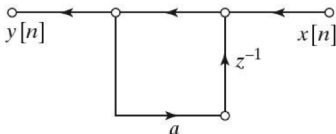
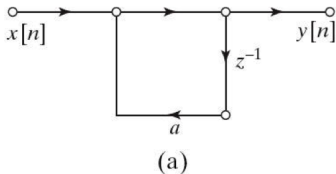
Lecture 4

Recap

Representations

IIR

- The transposition theorem: For single-input, single-output systems, the resulting flow graph has the same system function as the original graph if the input and output nodes are interchanged.
 - reverse direction of all branches
 - interchange input and output
- Implement zeros first, then poles as compared to the direct II form



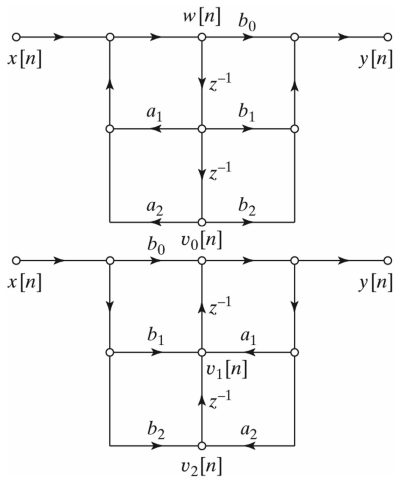
Example

Lecture 4

Recap

Representations

IIR



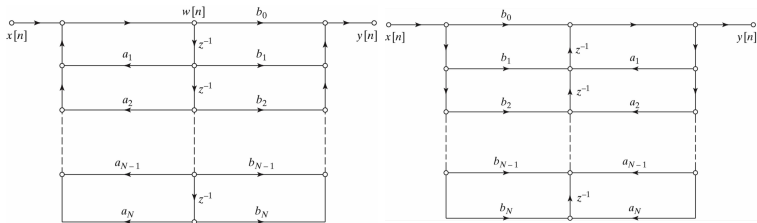
Comparison - Direct form II vs. Transposed direct form II

Lecture 4

Recap

Representations

IIR



Cascade form

Lecture 4

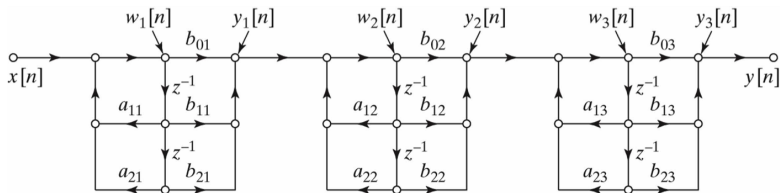
Recap
Representations

IIR

$$H(z) = \frac{\sum_{k=0}^M b_k z^{-k}}{1 - \sum_{k=1}^N a_k z^{-k}}$$

$$H(z) = \prod_{k=1}^{N_s} \frac{b_{0k} + b_{1k}z^{-1} + b_{2k}z^{-2}}{1 - a_{1k}z^{-1} - a_{2k}z^{-2}}$$

$$N_s = \lfloor (N + 1)/2 \rfloor$$



Exercises

Lecture 4

Recap

Representations

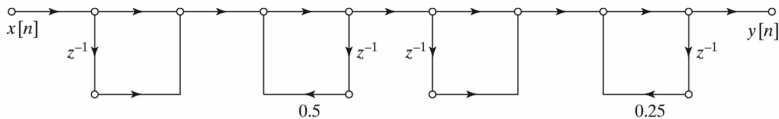
IIR

$$\blacksquare \text{ Ex: } H(z) = \frac{1+2z^{-1}+z^{-2}}{1-0.75z^{-1}+0.125z^{-2}} = \frac{(1+z^{-1})(1+z^{-1})}{(1-0.5z^{-1})(1-0.25z^{-1})}$$

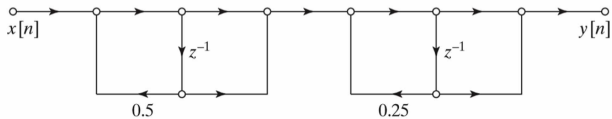
Solution

Lecture 4

Recap
Representations
IIR



(a)



(b)

Why cascading?

Lecture 4

Recap

Representations

IIR

- Use of computation resource
 - Direct form II structure: $2N + 1$ constant multipliers

$$H(z) = \frac{\sum_{k=0}^M b_k z^{-k}}{1 - \sum_{k=1}^N a_k z^{-k}}$$

- Cascade form structure: $5N/2$ constant multipliers (assume $M = N$ and N is even)

$$H(z) = \prod_{k=1}^{N_s} \frac{b_{0k} + b_{1k}z^{-1} + b_{2k}z^{-2}}{1 - a_{1k}z^{-1} - a_{2k}z^{-2}}$$

- Precision

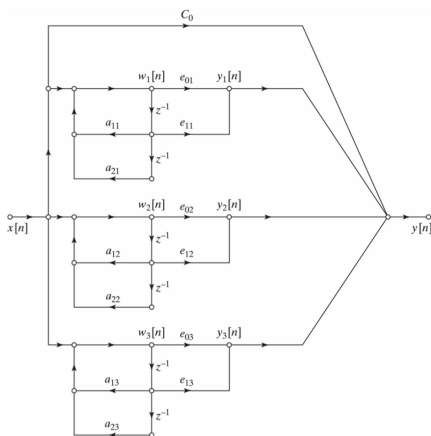
Parallel form

Lecture 4

Recap

Representations

IIR



$$H(z) = \sum_{k=0}^{N_p} C_k z^{-k} + \sum_{k=1}^{N_s} \frac{e_{0k} + e_{1k} z^{-1}}{1 - a_{1k} z^{-1} - a_{2k} z^{-2}}$$

Exercises

Lecture 4

Recap

Representations

IIR

■ Ex: $H(z) = \frac{1+2z^{-1}+z^{-2}}{1-0.75z^{-1}+0.125z^{-2}} = 8 + \frac{-7+8z^{-1}}{1-0.75z^{-1}+0.125z^{-2}}$

Solution

Lecture 4

Recap

Representations

IIR

