#### CS140 -- Final Exam. December 10, 2008

Please, write your answers on a separate sheet, not on the exam.

Remember your name, too...

## **Question 1**

Behold the following B-tree for M = 5.



0

1

2

3

4

5

6

7

8

9

10

Not

Are

We

Homo

Jocko

Pins?

- Part 1: Draw the B-tree that results when you insert the value 6 into the tree.
- Part 2: Explain why a B-tree would have different values of M for internal and external nodes of the tree.

#### **Question 2**

You are given the hash table on the right.

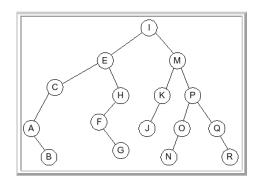
- **Part 1**: Suppose you are using Linear Probing. Draw the hash table that results when you insert the keys "Teachers" and "Critics", which have hash values of 47 and 170 respectively.
- **Part 2**: Use the hash table on the right to demonstrate why quadratic probing can be a disastrous collision resolution technique if you don't select your parameters properly. Use a detailed example, and then tell me how you would change things to make quadratic probing work.
- Extra Credit: Who wrote the song?

### **Question 3**

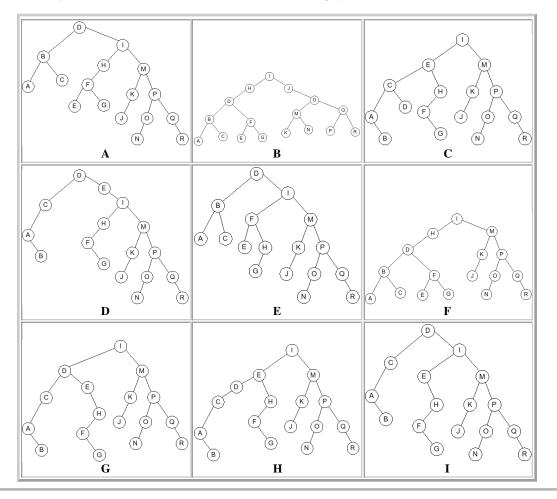
Let f(x) = 2x, g(x) = 100x, h(x) = |x - 3|, and j(x) = -|x - 3|. Which of the following are true (answer all that are true, not just one):

A: $f(x) = O(g(x))$	D: $g(x) = O(f(x))$	G: $h(x) = O(f(x))$	J: j(x) = O(f(x))
$\mathbf{B}:f(x)=O(h(x))$	E: $g(x) = O(h(x))$	H: $h(x) = O(g(x))$	$\mathbf{K}: j(x) = O(g(x))$
$\mathrm{C}{:}f(x)=O(j(x))$	F: $g(x) = O(j(x))$	I: $h(x) = O(j(x))$	L: $j(x) = O(h(x))$

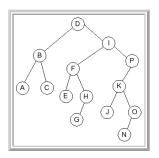
Given the following splay tree:



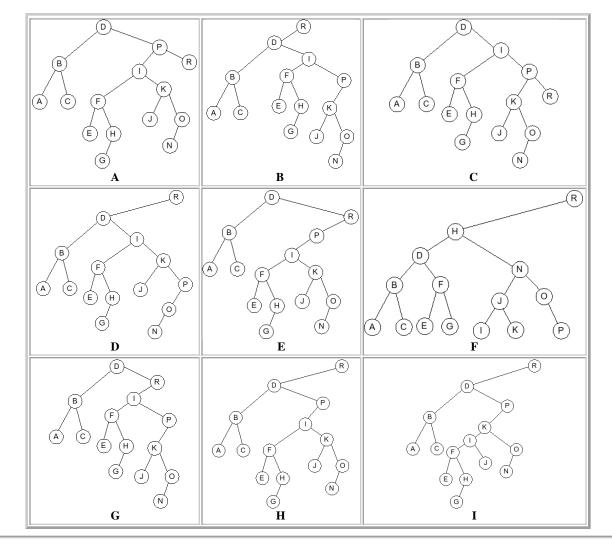
Which of the following is the tree that results when  $\mathbf{D}$  is inserted into the splay tree:



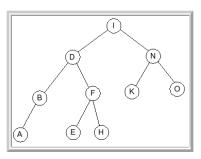
Given the following splay tree:



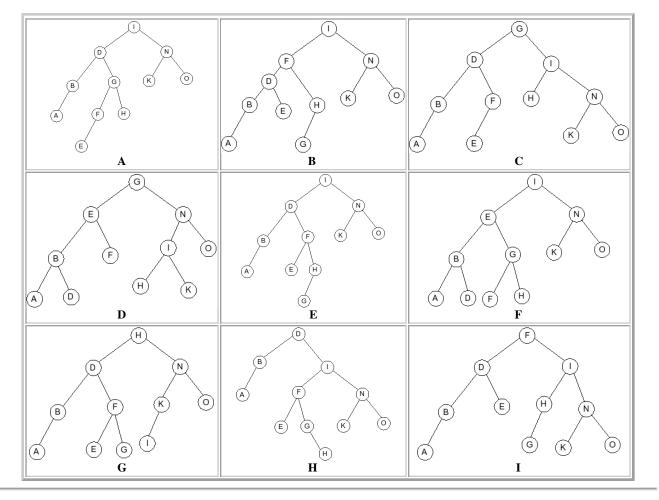
Which of the following is the tree that results when  ${\bf R}$  is inserted into the splay tree:



Given the following AVL tree:



Which of the following is the tree that results when  ${\bf G}$  is inserted into the AVL tree:



Recall the header file for Disjoint Sets, below left.

typedef struct {			links	ranks	sizes
<pre>int *links; int *sizes;</pre>	maxindex = 10 n sets = 5	0	4	2	2
<pre>int *ranks; int maxindex;</pre>		1	-1	1	1
<pre>int nsets; } DisjointSet;</pre>		2	0	1	1
extern DisjointSet *new_disjoint_set(int maxindex);		3	7	1	1
<pre>extern void free_disjoint_set(DisjointSet *dj); extern void disjoint_makeset(DisjointSet *dj, int index);</pre>		4	-1	3	4
<pre>extern int disjoint_union(DisjointSet *dj, int s1, int s2); extern int disjoint_find(DisjointSet *dj, int index);</pre>		5	-1	1	1
		6	4	1	1
		7	-1	2	2
		8	-1	2	2
		9	8	1	1

Suppose we have a **DisjointSet** struct whose state is depicted above right, and we have a pointer to it in the variable **dj**. Answer the following questions:

- Part A: is disjoint\_find(dj, 0) equal to disjoint\_find(dj, 1)?
- Part B: is disjoint\_find(dj, 0) equal to disjoint\_find(dj, 2)?
- Part C: is disjoint\_find(dj, 2) equal to disjoint\_find(dj, 4)?
- Part D: Draw the state of the struct when disjoint\_union(dj, 4, 7) is called. Draw everything (links, sizes, ranks, maxindex and nsets). Assume "union by ranks" is used.

#### **Question 8**

Write a program that takes two command line arguments, a and b, and prints out all strings that have a A's and b B's.

### **Question 9**

Suppose we have the following **typedef** for a tree node:

```
typedef struct node {
   char *key;
   int nchildren;
   struct node **children;
} Node;
```

The variable **nchildren** is the number of children that a node has, and **children** is an array of pointers to the children. Write a procedure **tree\_size**(**Node \*n**), which returns the number of nodes in the tree rooted at node **n**.