

# Topcoder SRM 614, D1, 250-Pointer "MinimumSquare"

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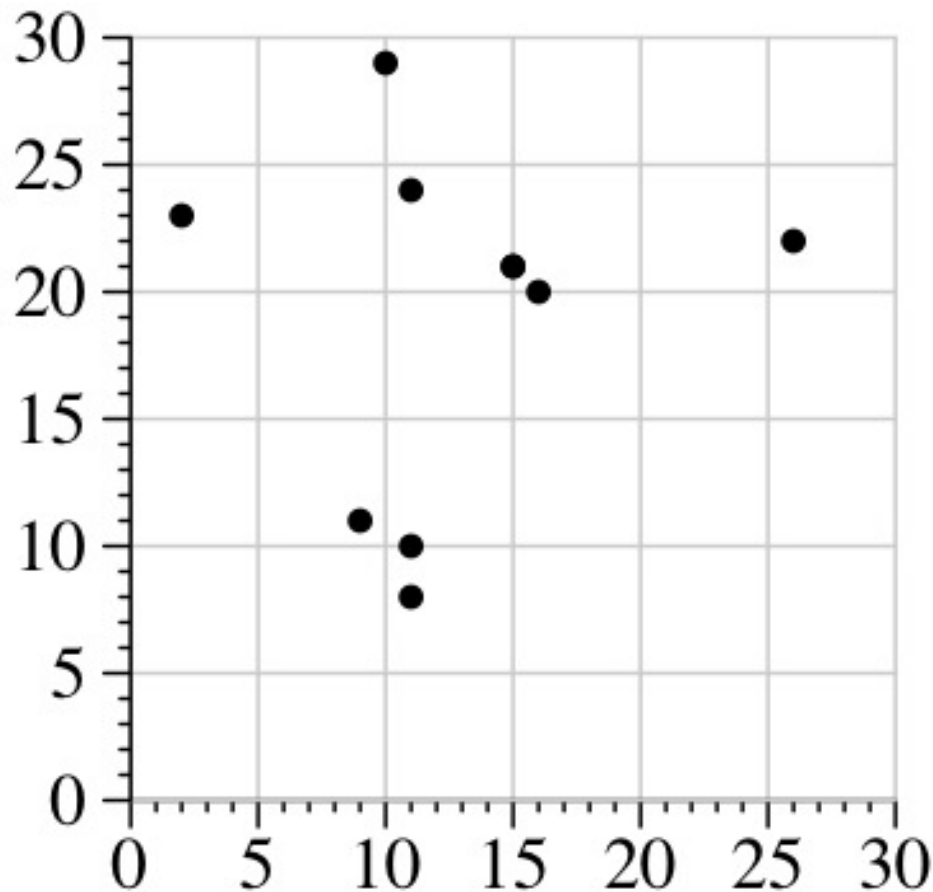
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CS494 Class  
February 15, 2016

# The problem

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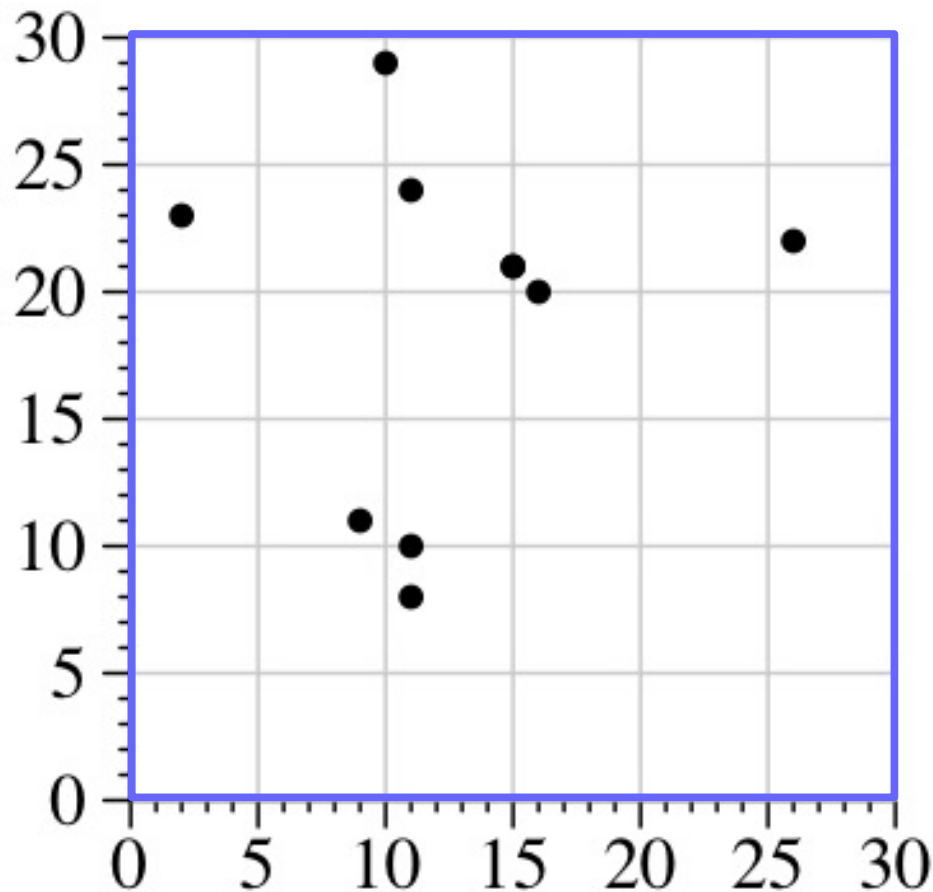
- You are given  $(x,y)$  points on a plane, and a value  $K$ .
- What's the smallest square that contains  $K$  points?



# The problem

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- What's the smallest square that contains  $K$  points?

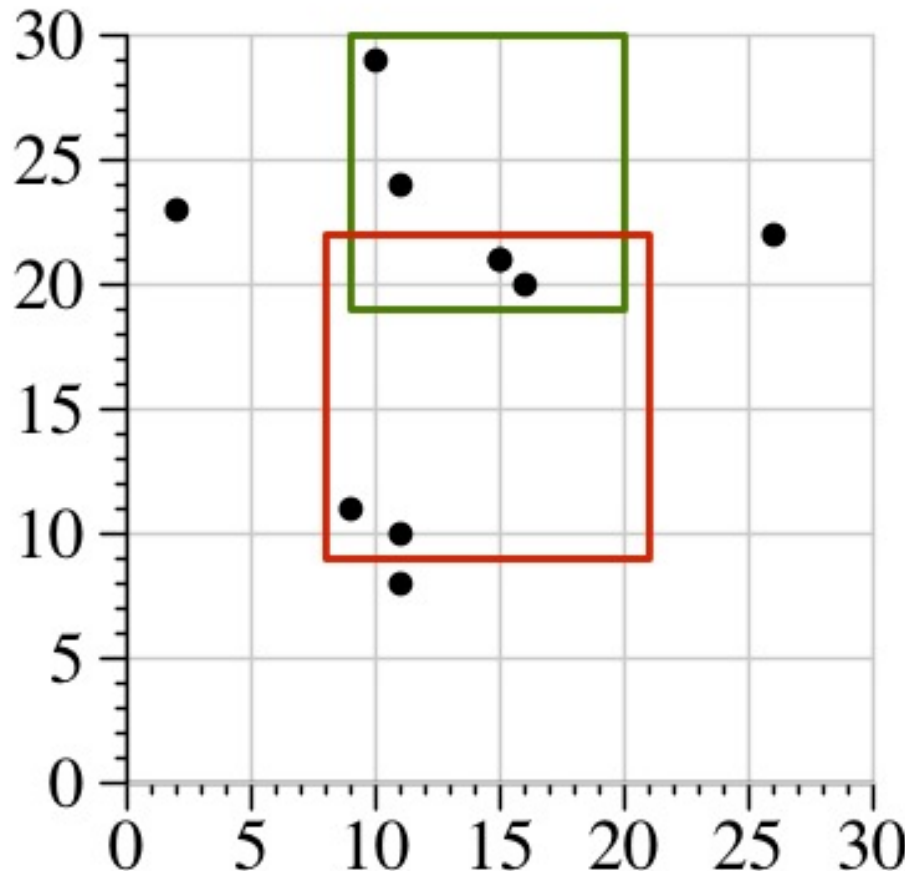


Obviously, we can use a big square to encompass all of the points.

# The problem

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- You are given  $(x,y)$  points on a plane, and a value  $K$ .
- What's the smallest square that contains  $K$  points?



— Width = 11  
— Width = 13

However, finding  
that minimum  
square seems like a  
pretty challenging  
problem!

# Prototype

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- **Class name:** `MinimumSquare`
- **Method:** `minArea()`
- **Parameters:**

$x$	<code>vector &lt;int&gt;</code>	The $x$ coordinates
$y$	<code>vector &lt;int&gt;</code>	The $y$ coordinates
$K$	<code>int</code>	The number of points

- **Return Value:** `long long`
- You need to return the area.
- The square's coordinates must be integers.
- The points must be *inside* the square.

# Constraints

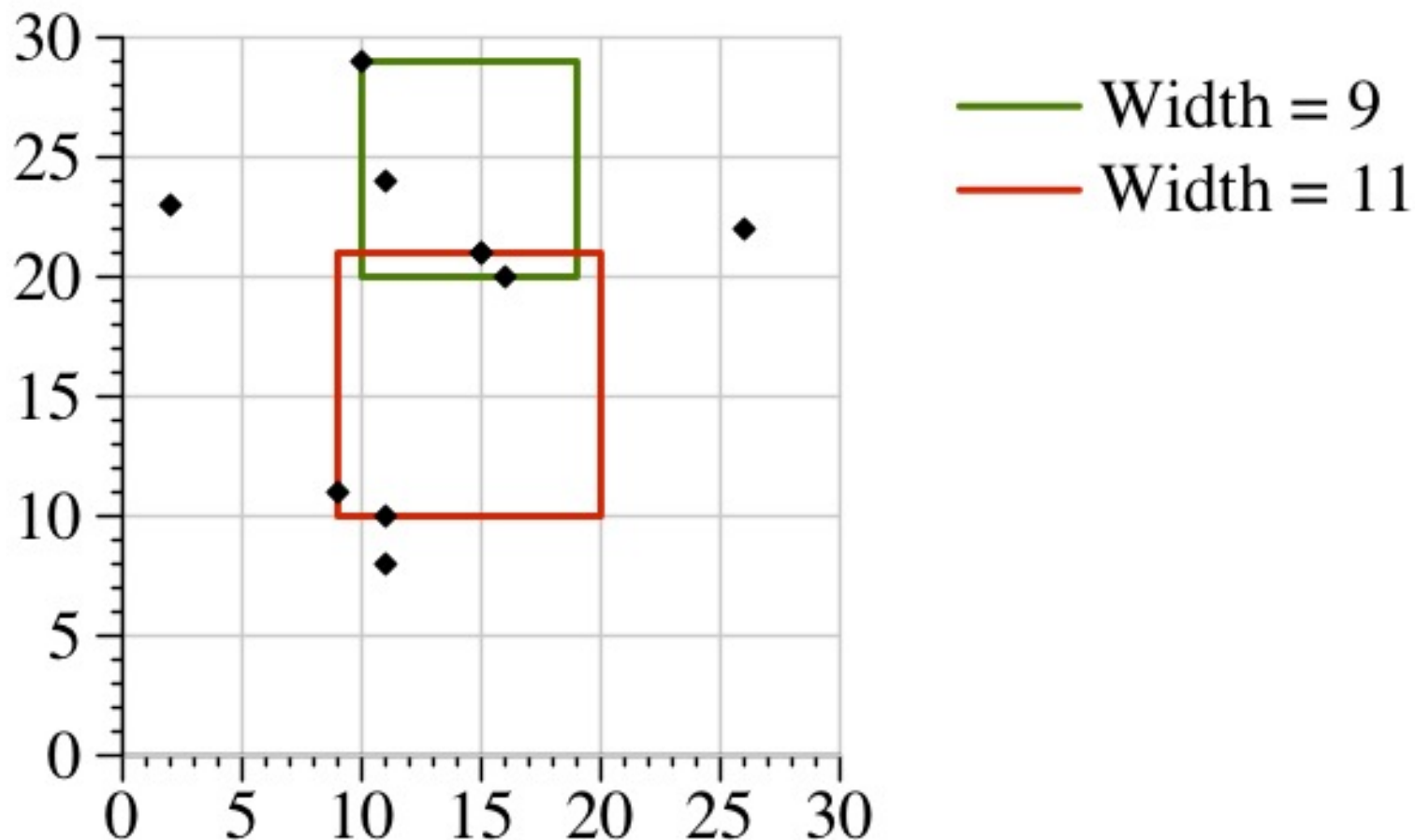
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- The points are between  
-1,000,000,000 and 1,000,000,000.
- The maximum number of points is 100.

# Observation #1

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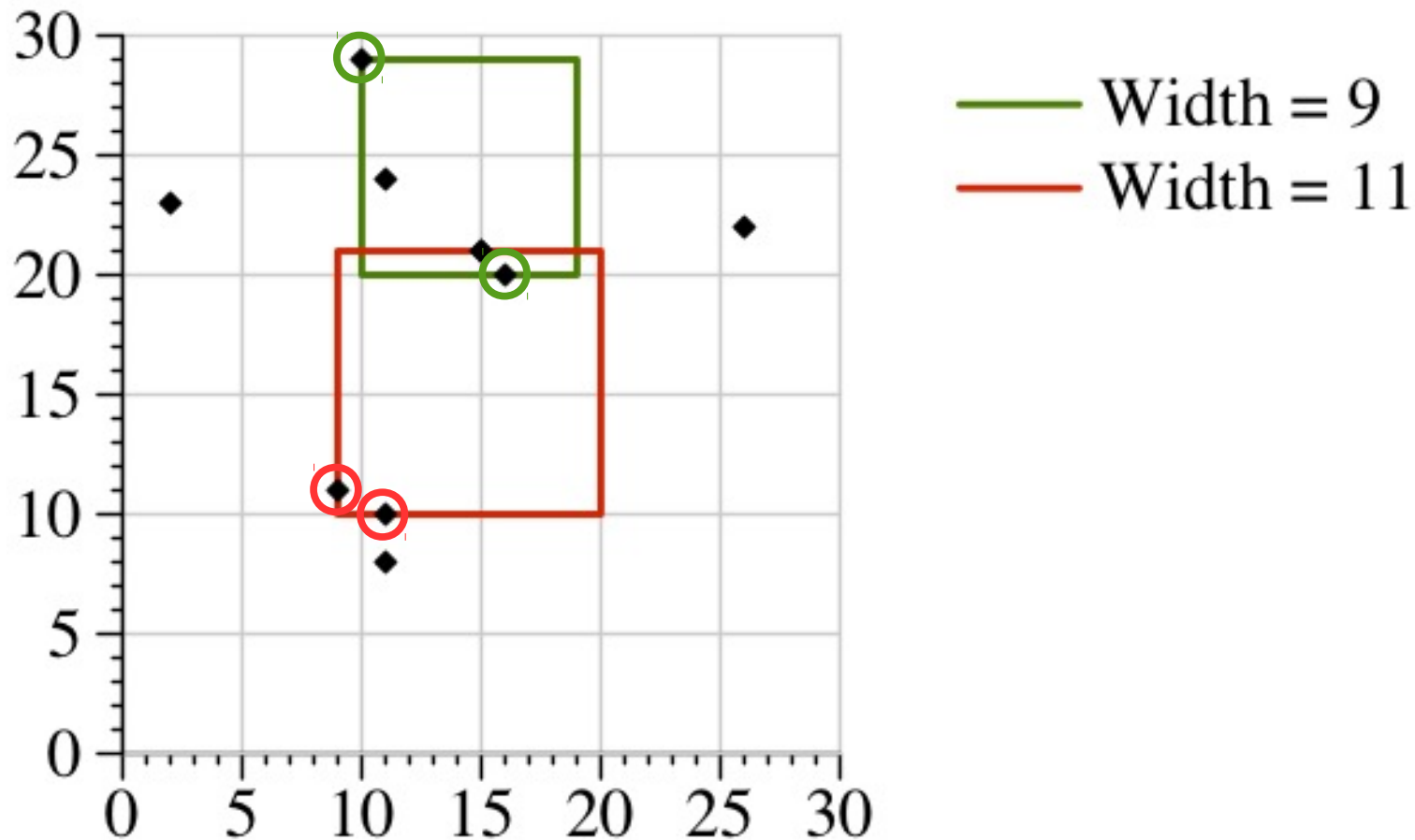
- It is going to be easier if we allow points to touch the square. Then we add two to the width:



# Observation #2

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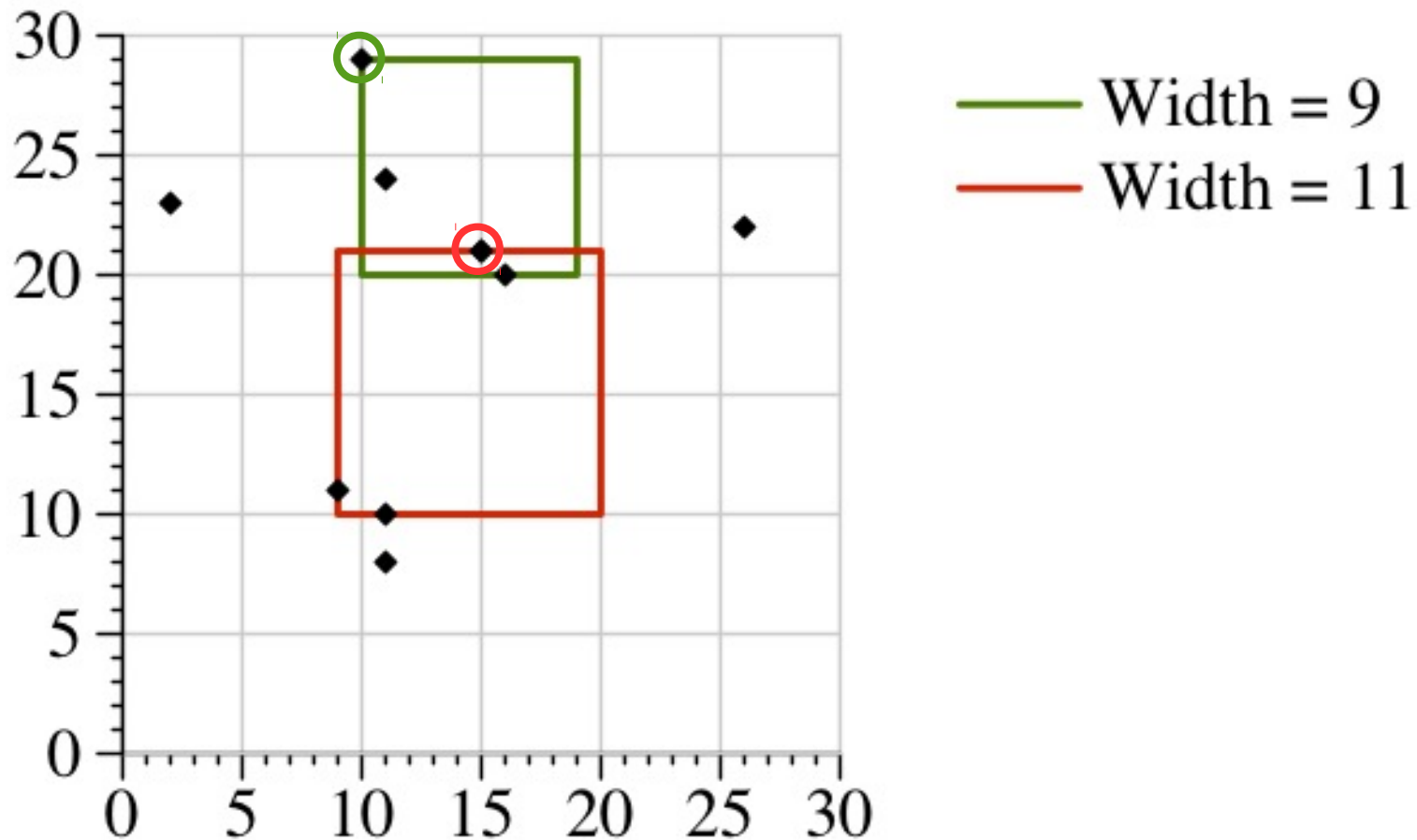
- The bottom-left corner of the square has to correspond to the x and y coordinates of points:



# Observation #3

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- And the width will correspond to another point, either  $w$  units higher or to the right.



# A Brain-Dead Enumeration

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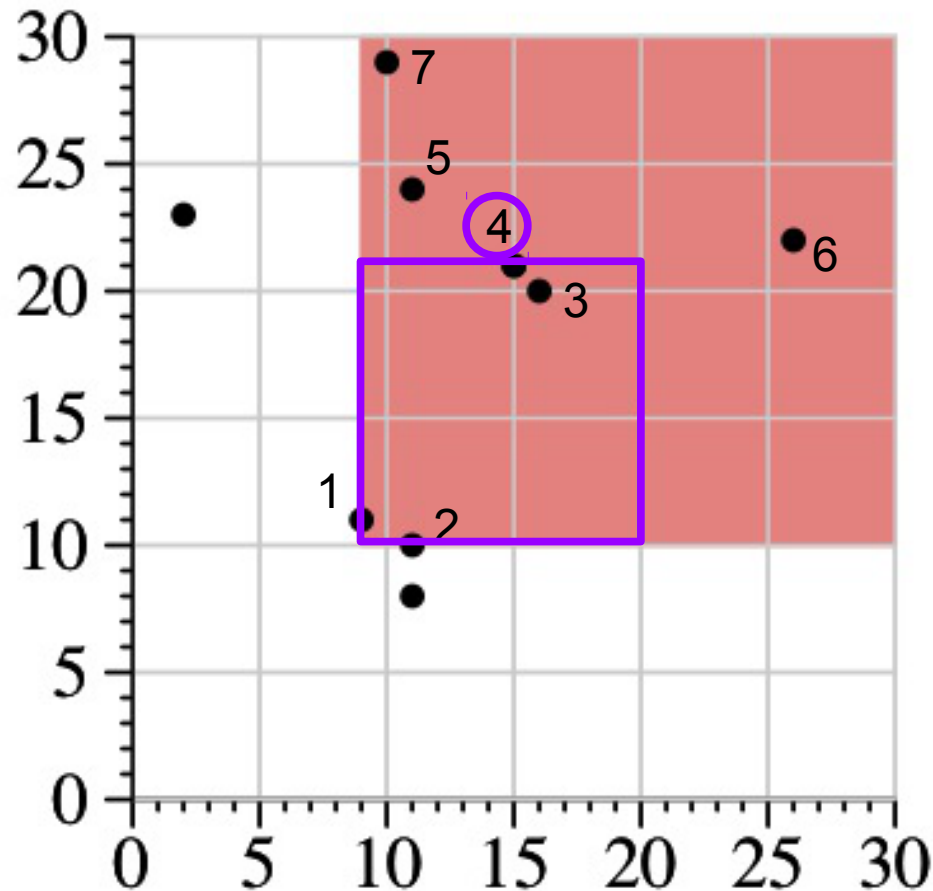
- $O(n)$  • Enumerate  $l$ , all possible left positions.
- $O(n)$  • Enumerate  $b$ , all possible bottom positions.
- $O(n)$  • Enumerate  $w$ , all possible widths.
- $O(n)$  • Count the points in the square

That's  $O(n^4)$

But with  $n \leq 100$ , it  
may be fast enough!

# A Faster Approach – Tianli's Solution

- If you sort the points that are  $\geq (l, b)$  by the width of the square they produce, then the K'th point will define the square:



# A Faster Approach – Tianli's Solution

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$O(n)$

- Enumerate  $l$ , all possible left positions.

$O(n)$

- Enumerate  $b$ , all possible bottom positions.

$O(n \log(n))$

- Sort all points  $\geq (l, b)$ .

That's  $O(n^3 \log(n))$

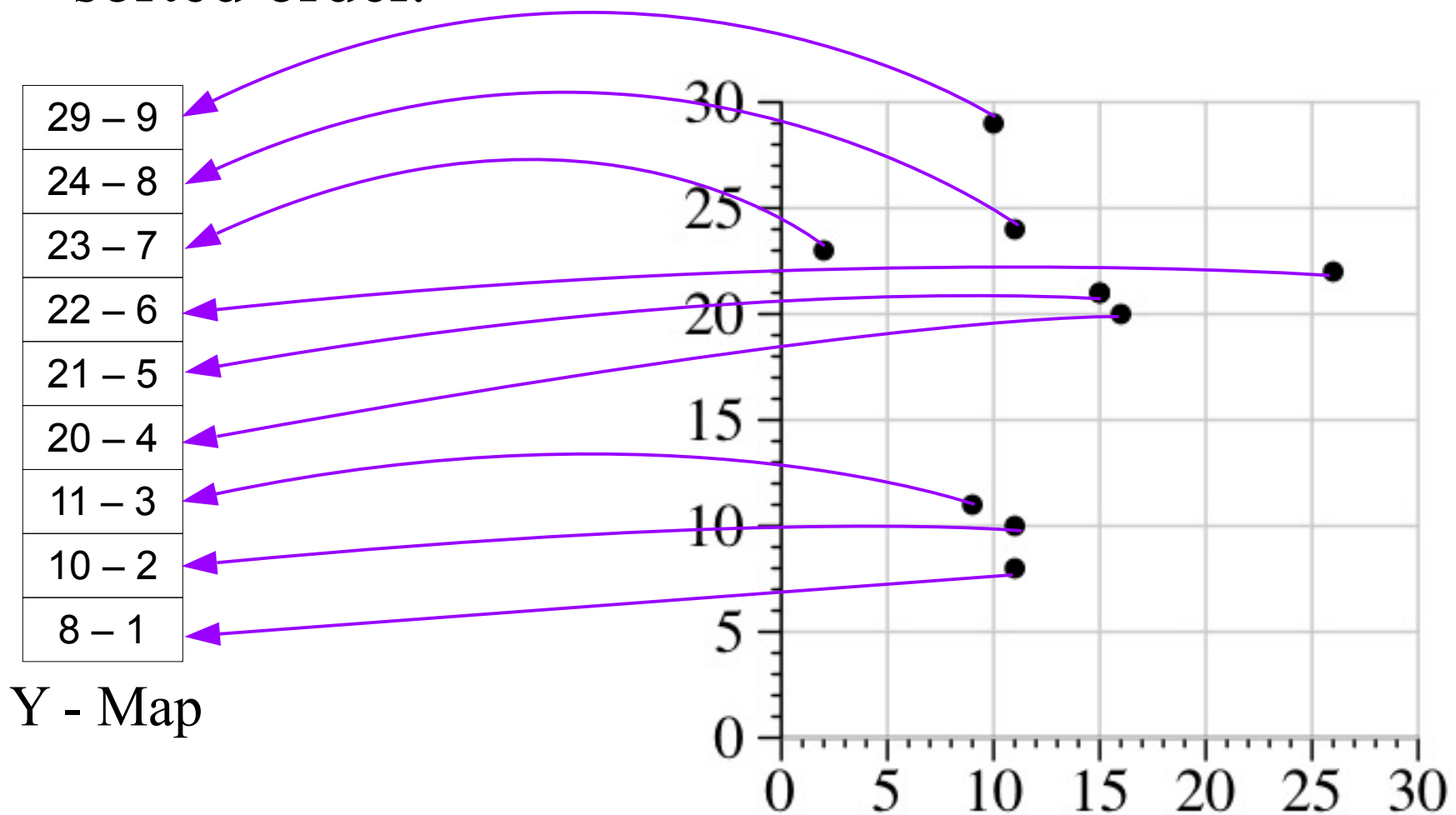
# How about faster still?

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- Given  $l$ ,  $b$  and  $w$ , can you determine the number of points in the square in  $O(\log(n))$  time?
- If so, then you can perform a binary search on  $w$ , and reduce the time to  $O(n^2 \log(n)^2)$ .

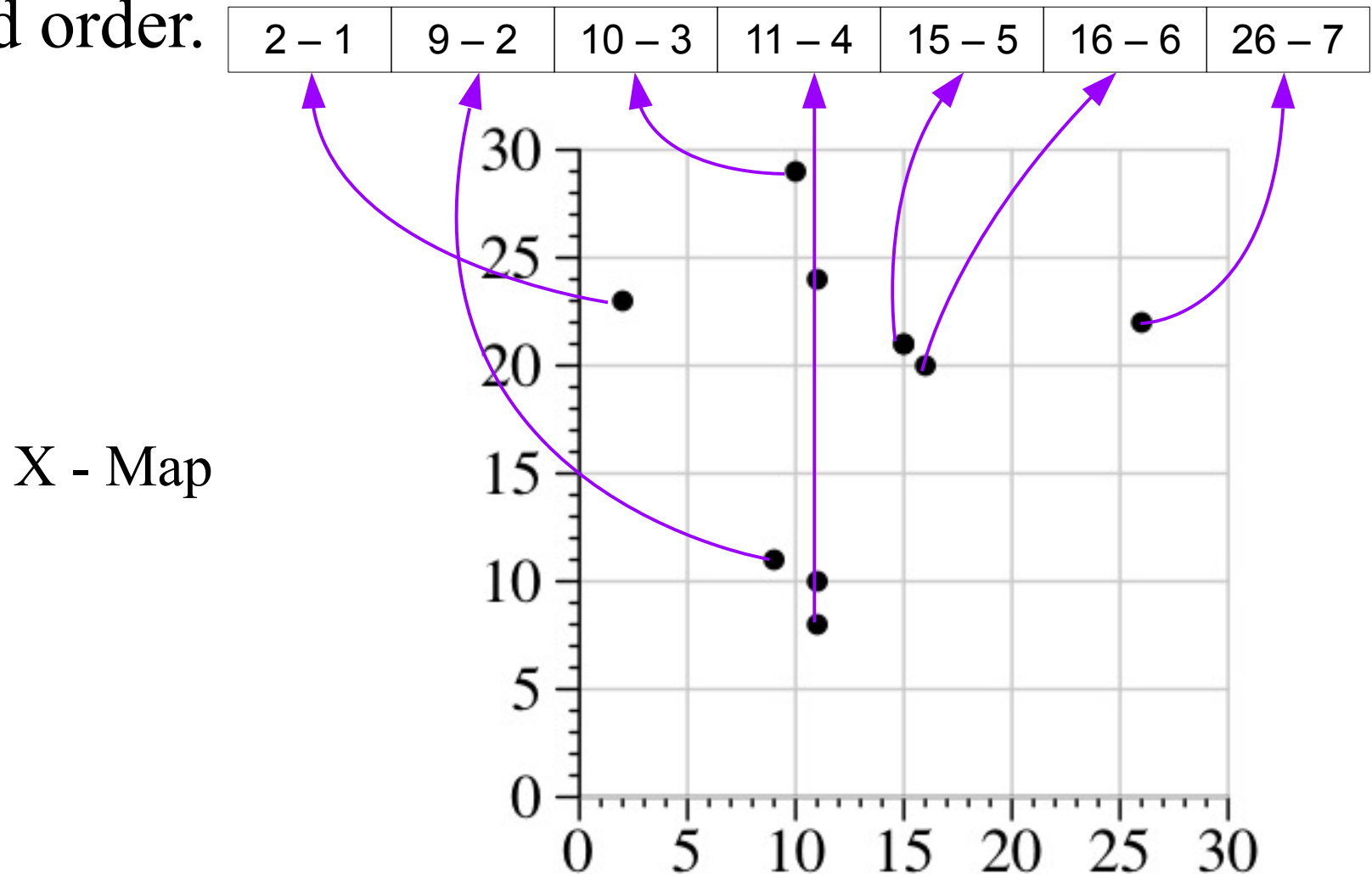
# The $O(n^2 \log(n)^2)$ Solution

- Create two maps that have all of the potential  $x$  and  $y$  values. The “val” is their number in sorted order.



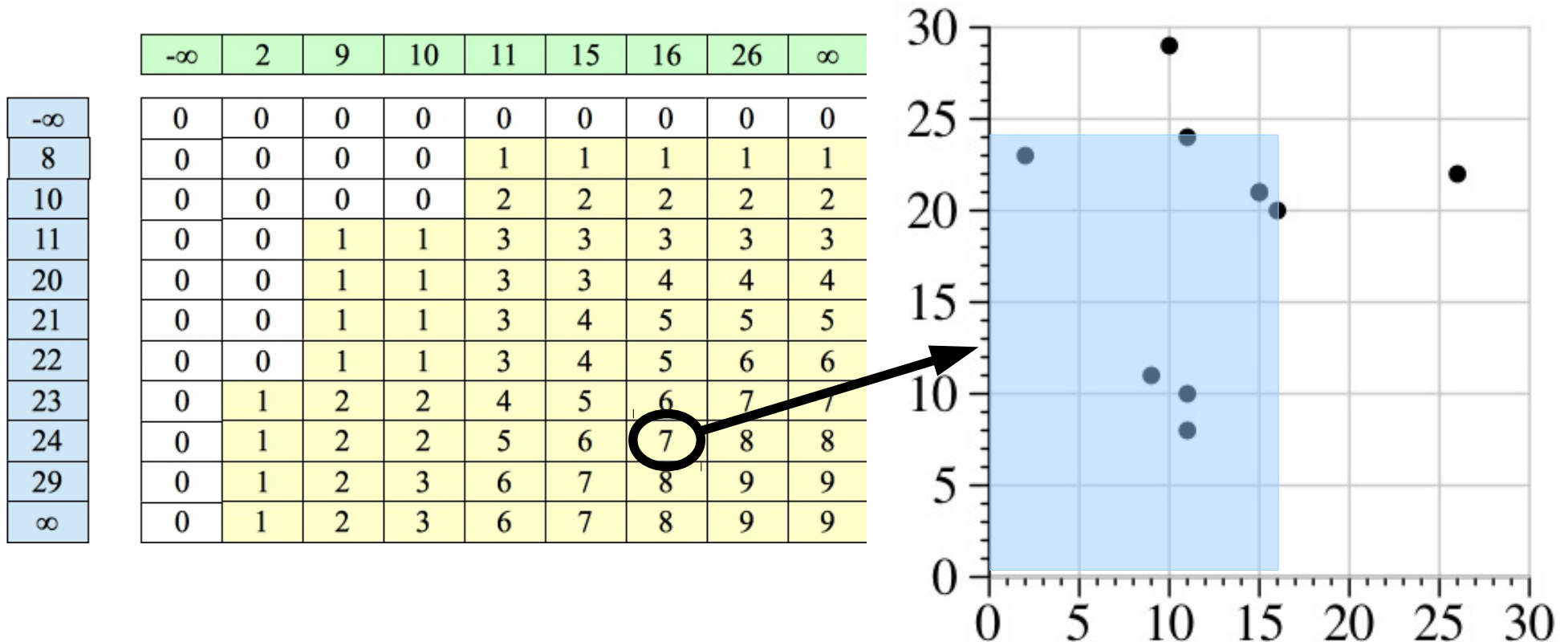
# The $O(n^2 \log(n)^2)$ Solution

- Create two maps that have all of the potential  $x$  and  $y$  values. The “val” is their number in sorted order.



# The $O(n^2 \log(n)^2)$ Solution

Create a table that for every  $(x,y)$  pair, has the number of points in the rectangle from  $(-\infty, -\infty)$  to  $(x,y)$ .

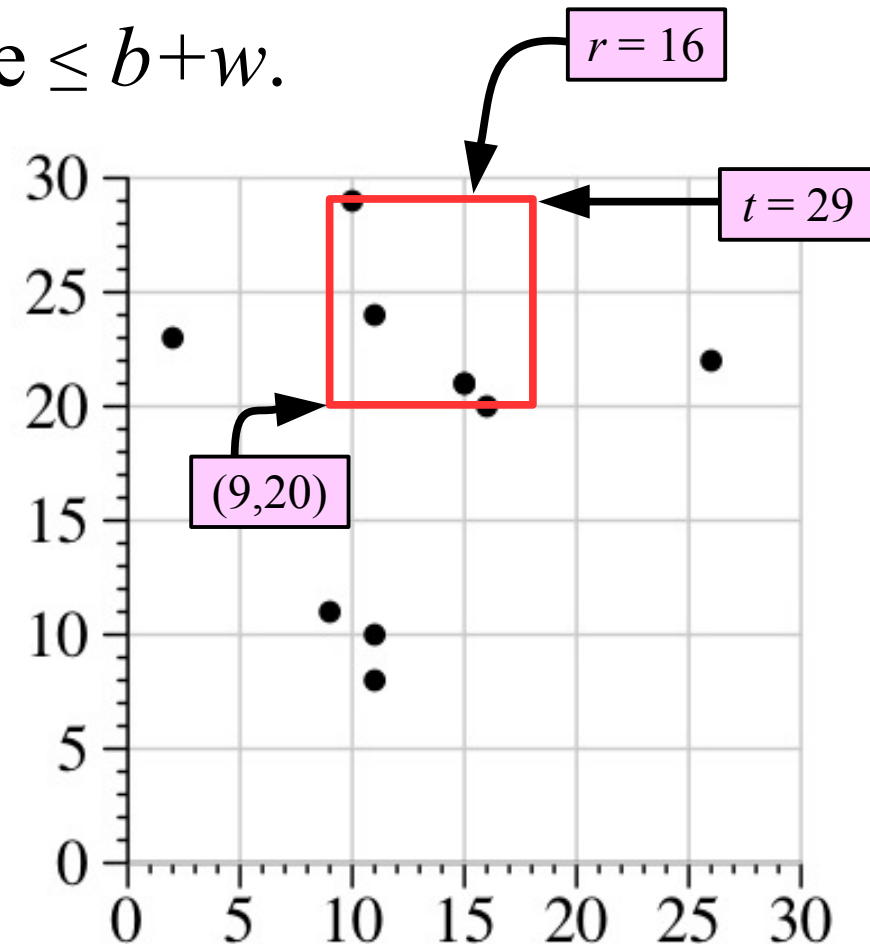


(creating this table is a little subtle)

# The $O(n^2 \log(n)^2)$ Solution

Given  $(l, b)$  and  $w$ , use upper-bound to find  $(r, t)$  such that  $r$  is the greatest value  $\leq l + w$ , and  $t$  is the greatest value  $\leq b + w$ .

	$-\infty$	2	9	10	11	15	16	26	$\infty$
$-\infty$	0	0	0	0	0	0	0	0	0
8	0	0	0	0	1	1	1	1	1
10	0	0	0	0	2	2	2	2	2
11	0	0	1	1	3	3	3	3	3
20	0	0	1	1	3	3	4	4	4
21	0	0	1	1	3	4	5	5	5
22	0	0	1	1	3	4	5	6	6
23	0	1	2	2	4	5	6	7	7
24	0	1	2	2	5	6	7	8	8
29	0	1	2	3	6	7	8	9	9
$\infty$	0	1	2	3	6	7	8	9	9



E.g.:  $(l, b) = (9, 20)$  &  $w = 9$ , then  $(r, t) = (16, 29)$

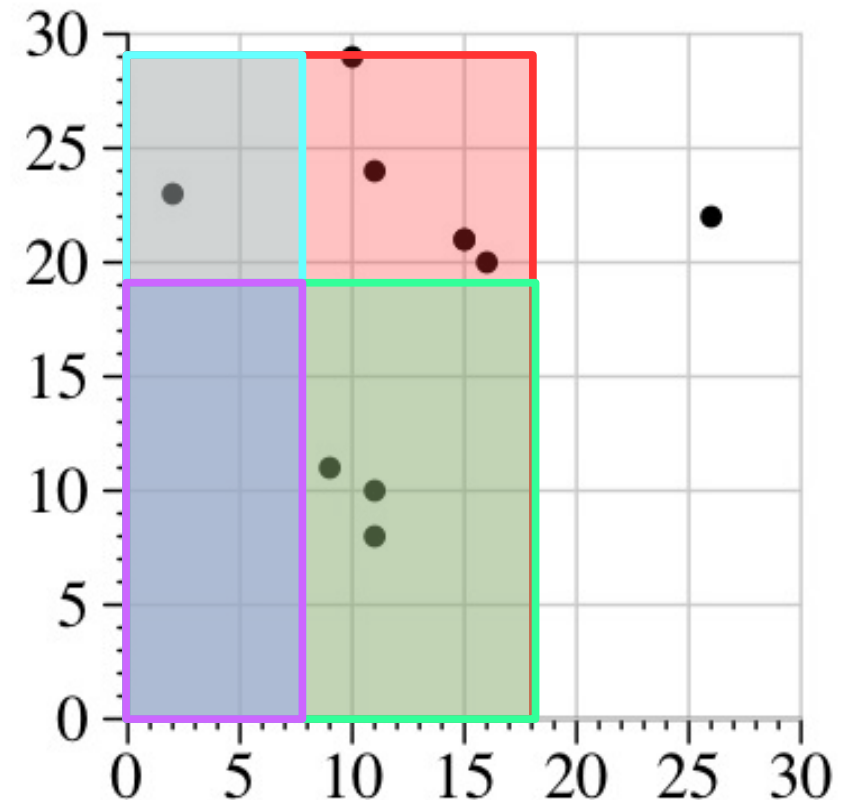
# The $O(n^2 \log(n)^2)$ Solution

The number of points in the square defined by  $(l, b)$  and  $w$ , is equal to:

$$M[r, t] - M[l-1, t] - M[r, b-1] + M[l-1, b-1]$$

	$-\infty$	2	9	10	11	15	16	26
$-\infty$	0	0	0	0	0	0	0	0
8	0	0	0	0	1	1	1	1
10	0	0	0	0	2	2	2	2
11	0	0	1	1	3	3	3	3
20	0	0	1	1	3	3	4	4
21	0	0	1	1	3	4	5	5
22	0	0	1	1	3	4	5	6
23	0	1	2	2	4	5	6	7
24	0	1	2	2	5	6	7	8
29	0	1	2	3	6	7	8	9

$$8 - 1 - 3 + 0 = 4$$



# The $O(n^2 \log(n)^2)$ Solution

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$O(n \log(n))$

- Create the maps

$O(n^2)$

- Create the matrix

$O(n)$

- Enumerate  $l$ , all possible left positions.

$O(n)$

- Enumerate  $b$ , all possible bottom positions.

$O(\log(n))$

- Do a binary search on  $w$ .

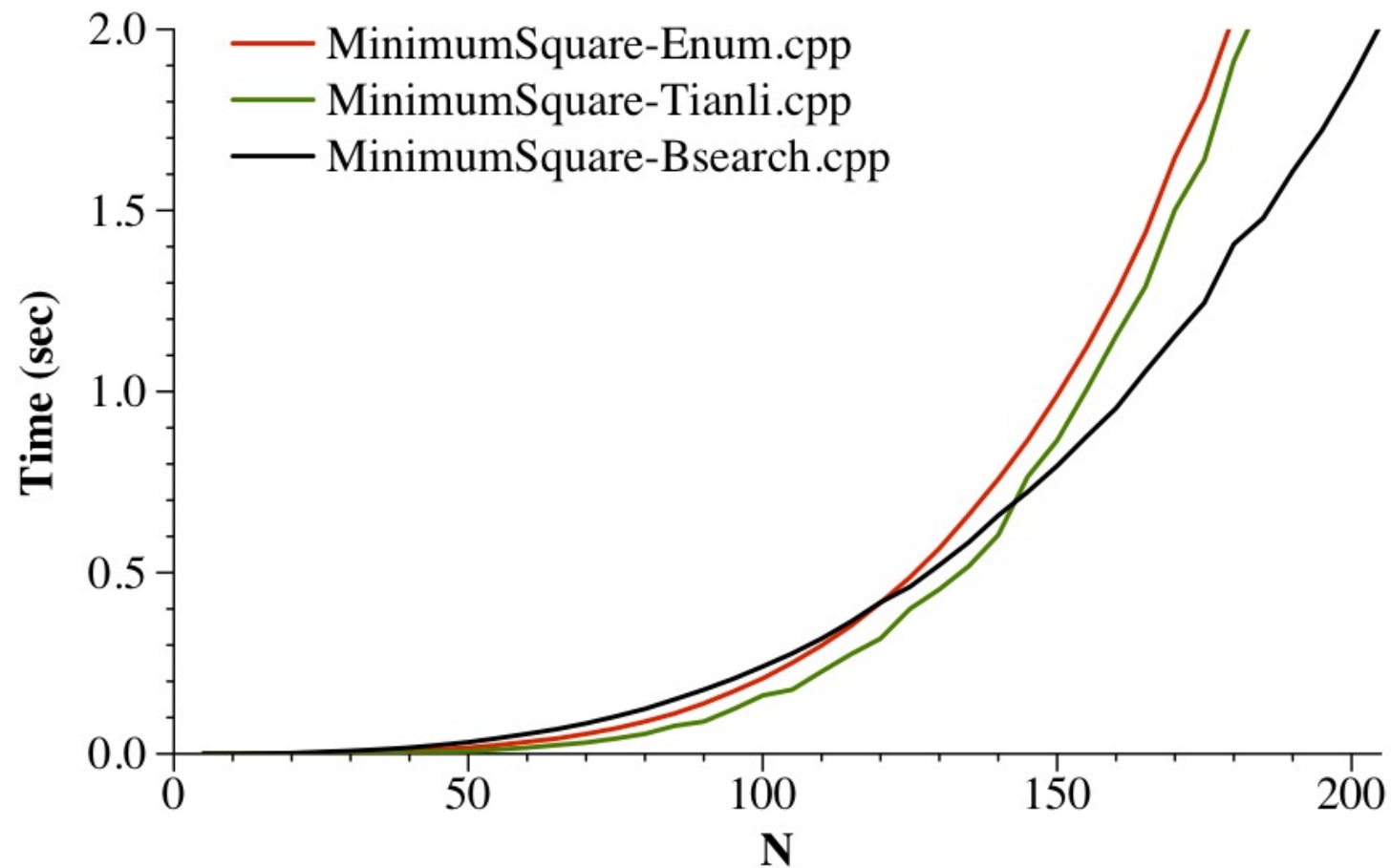
$O(\log(n))$

- For each  $l, b, w$ , count the points.

That's  $O(n^2 \log(n)^2)$

# Performance

- MacBook Pro, Core i5, 2.4 GHz, -O2.



# How did the Topcoders Do?

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- This one was tough:
  - 748 Topcoders opened the problem.
  - 647 (87%) submitted a solution.
  - 362 (55%) of the submissions were correct.
  - Best time was 3:03
  - Average correct time was 25:24.

# Topcoder SRM 614, D1, 250-Pointer "MinimumSquare"

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