DEPARTMENT OF ELECTRICAL ENGINEERING AND COMPUTER SCIENCE UNIVERSITY OF TENNESSEE - KNOXVILLE

COSC 140 Data Structures and Algorithms I Spring 2021 Syllabus

Time and Location: Tuesday & Thursday 9:50 am-11:05 am, Min Kao 622

Instructor:

- Dr. Scott Emrich
 - o Office: 608 Min Kao; 974-3891; semrich@utk.edu;
 - o Tentative office hours: Thursday 10:30am-11:30am, and by appointment

An Invitation

It is my goal for you to learn simple data structures (then more complex ones in the fall), get better at both problem solving and coding, and along the way enjoy this course! I would like to balance us having a positive experience with developing real, applied skills that will be highly useful to you in interviews, this summer, and beyond. Remember the TAs and I are here at every step to help. With this in mind we will have both active learning experiences and a dedicated lab period on Wednesday. I will also try to attend each lab briefly to answer questions one-on-one in addition to turning some formal class time into more interactive question and answer/coding sessions via video pre-lectures.

Course Webpage: http://web.eecs.utk.edu/~semrich/cs140-21/

Short Course Description:

• This course is part one of our two course sequence that focuses on fundamental data structures and associated algorithms. During the semester we will cover basic data structures with a focus I/O, files, pointers and basic memory management, lists, queues, stacks, hash tables and an introduction to algorithm analysis. For these topics students are expected to design and implement code with the overall goal of becoming more self-sufficient (C++) programmers. All programming will take place in a Unix environment and will be reinforced by weekly assignments.

Textbook: C++ How to Program by Deitel and Deitel; additional material will be made available as needed throughout the semester.

Course outcomes:

By the end of the second course in this sequence (end of 2021), you will be able to competently design C++ objects/classes, with information hiding, and understand and use more advanced data structures and methods including but not limited to lists, maps, stacks, queues, trees, sorting, graphs, and dynamic programming.

Specifically, you will be able to:

- 1. Demonstrate understanding of, and proficiency in use of C++/object-oriented concepts including data hiding, templates, and design patterns. Assessed via exam and programming assignments.
- 2. Analyze the performance of data structures in order to select the right one for each situation, as well as create or extend data structures to fit new situations. Assessed in exams and in programming assignments.
- 3. Combine data structures to solve real world problems, employing abstractions to make them work together cleanly and safely. Assessed through the final presentation and project.

Major Topics:

- 1. Review of C++/programming basics (4 hours)
- 2. C++ strings (2.5 hours)
- 3. Procedures, C++ classes, OOP (5 hours)
- 4. Pointers, lists and deques (4 hours)
- 5. Iterators, polymorphism, exceptions (2.5 hours)
- 6. Hashing (1.5 hours)
- 7. Sets and maps (2.5 hours)
- 8. Stacks, Queues, doubly linked list data structures (2.5 hours)
- 9. Recursion (2.5 hours)
- 10. Running times and Big-Oh (2.5 hours)
- 11. Basics of trees: binary search trees and AVL trees (2.5 hours)
- 12. Special topics / TBD (4 hours)
- 13. Collaborative reviews and midterm (2.5 hours)

Grading: I will never give an extension or grade late work. Full stop. You will have one alternative, namely students can submit one updated assignment for re-grading by the end of the semester. This revised assignment will be used for computing your final grade.

Final grades will be computed from a weighted sum of points as follows, although I will probably take informal feedback from you on the weighting given the pandemic:

65%: homework (including programming and written answers submitted)10%: midterm exam (Thursday)15%: final exam10%: class participation

Course percentages will be translated into letter grades as follows: A: 95% and up; A:: 92-95-%; B+: 88-92-%; B: 85-88-%; B-: 82-85-%; C+: 78-82-%; C: 75-78-%; C-: 72-75-%; D: 65-72-%; D-: 62-65; F: 0-62-%.

Absences will only be excused in accordance with University policy.

Final lab: A slightly larger lab/project will be due at the end of the semester. For now, these will be solo projects, but we can discuss whether or not you can also work in pairs.

ADA statement: If you need an accommodation based on a disability can contact Dr. Emrich privately. Full accommodation will be made once approved.

Academic Code of Honor: Any instance of academic dishonesty will not be tolerated. All graded work should go from your head to your fingers to submission; no copying of solutions (group or online).

Attendance and Time Management

No matter how you look at it, programming is a time-intensive activity that is best done throughout the week (and not right before it is due). To be fair to all, all regular labs will be due roughly 7 hours before your next lab period. No labs will be accepted late! Please submit partial work into your drop box and we will provide partial credit if we can.

Even in a hybrid mode, students will still be expected to attend and contribute regularly. In addition to participating in discussions, challenges will be provided to reinforce course content and provide a platform to start working with other programmers.

Class participation will be assessed as follows:

0.5 points – Show up at lab on time (once per week)
1 points –Participate in a lab by having a "meaningful" conversation with a TA that indicates that you are making progress (see below; once per week.)
1 point – Stop by Dr. Emrich's "virtual" office hours this semester (max one point)
0.5 points – Participate in a classroom exercise or follow up (max seven points.)

Given the hybrid nature of the course, I have shrunk labs from 3 hours down to roughly 1 hour. This time will be basically a forced office hour that you should be able to get easy participation credit for attending. We really want to have a "I've gotten this far and my code does this; I've set it up in this way" conversation, ideally not a "What is lab?" conversation. To aid in this we will post the lab writeup and an intro video well before the lab period starts, allowing you to watch (and rewatch) as needed. So an example of what **doesn't** count is asking us what the assignment write-up says or anything that does not show you've not really started. (Please do feel welcome to ask us for explanation about the instructions, though; we're happy to help with anything you need, we're just not going to count that as participation.)

Your class participation grade will be calculated as (points earned / 21 estimated), so you can earn a few extra credit points by actively participating in lectures and pass/fall challenges throughout the semester. Because the instructor realizes that sometimes the most recent version may not have been submitted, concepts can be mastered later, things may be less than ideal given the pandemic, or things just happen, the instructor will accept a single lab for regrading without penalty (lab amnesty) at the end of the semester.